

## Applications of Flows + Cuts

# Applications of Flows + Cuts

Bipartite  
Matching

Vertex  
Disjoint  
Paths

Path  
Covers

Project  
Selection

Assignment  
Problems

Edge  
Orientation

Densest  
Subgraph

Playoff  
Elimination

scheduling

Bipartite  
Vertex  
Cover

(high-level comment)

"only two algorithms"\*

① identify subproblems

② change the input

# Applications of Flows + Cuts

## Gameplan

1. Survey a bunch of problems
2. Start solving them one by one

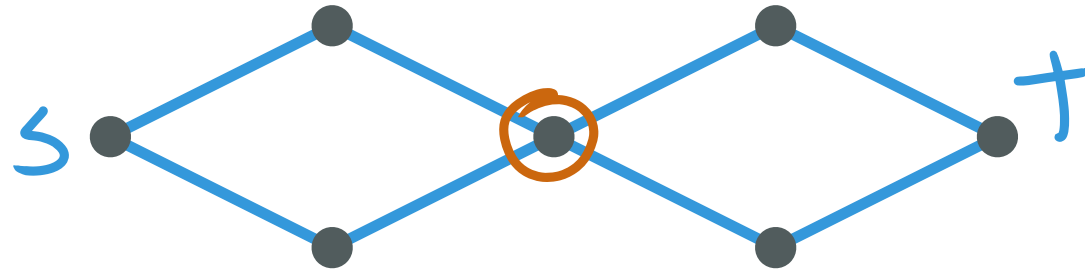


"only two algorithms"

① identify subproblems

② change the input

# Vertex Disjoint Paths



2 edge disjoint paths

1 vertex disjoint path

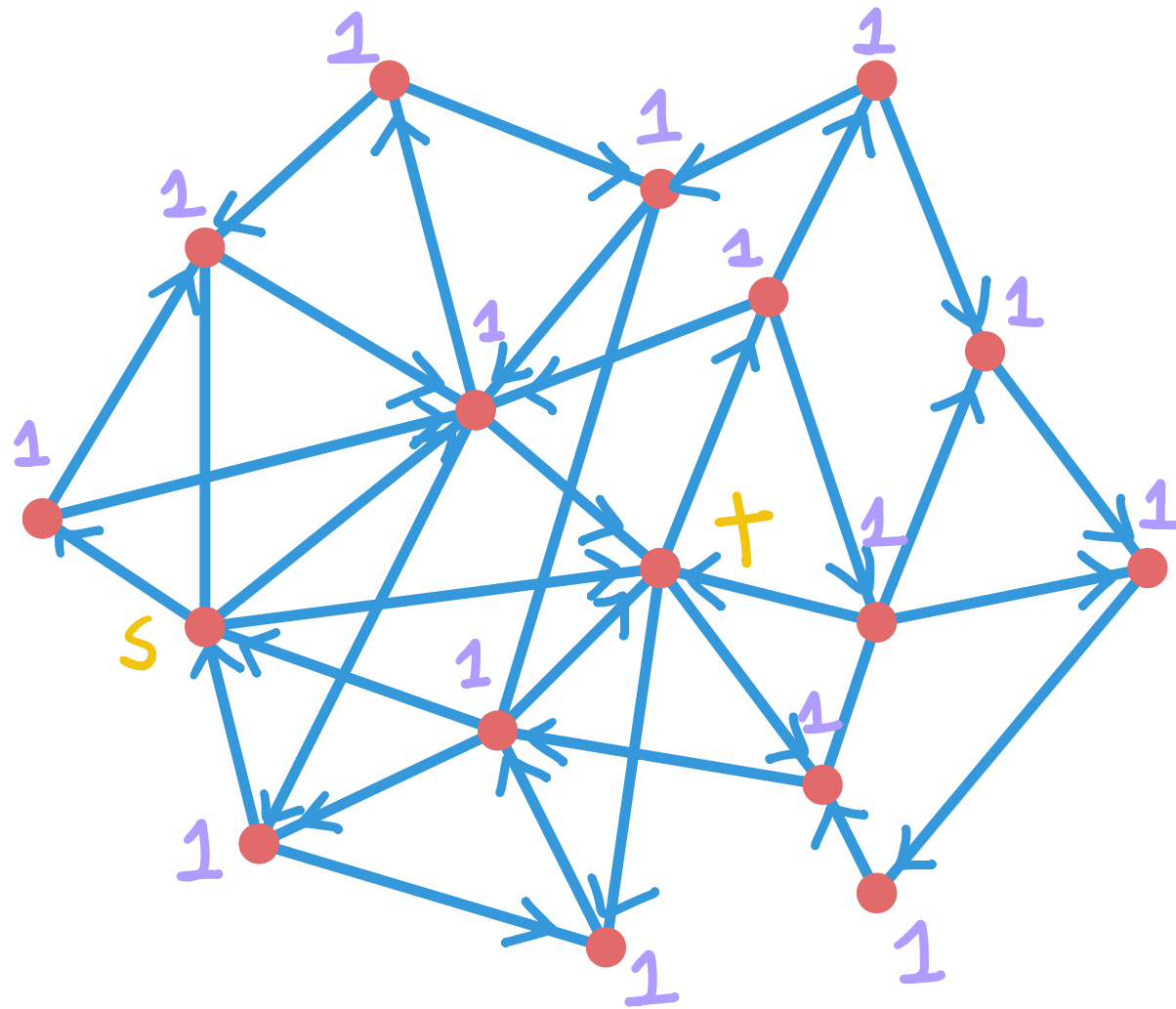
vertex cut = 1

"vertex capacities"  $c: V \rightarrow \mathbb{R}_{>0}$

$c(v)$  = limit of flow through  $v$

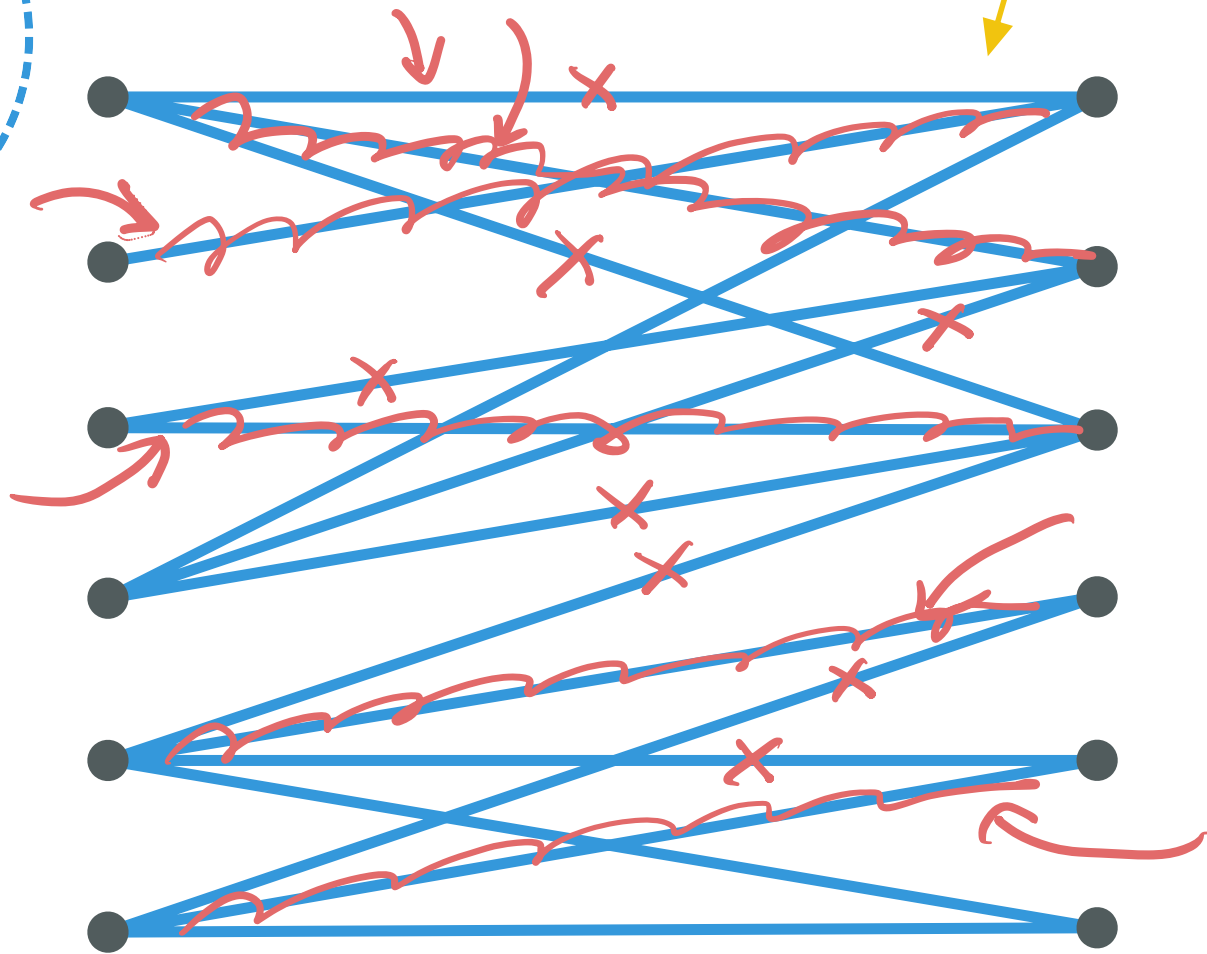
e.g.  $c(v) = 1$   
 $\forall v \notin \{s, t\}$

$\Rightarrow$  vertex  
disjoint paths



# Bipartite Matching

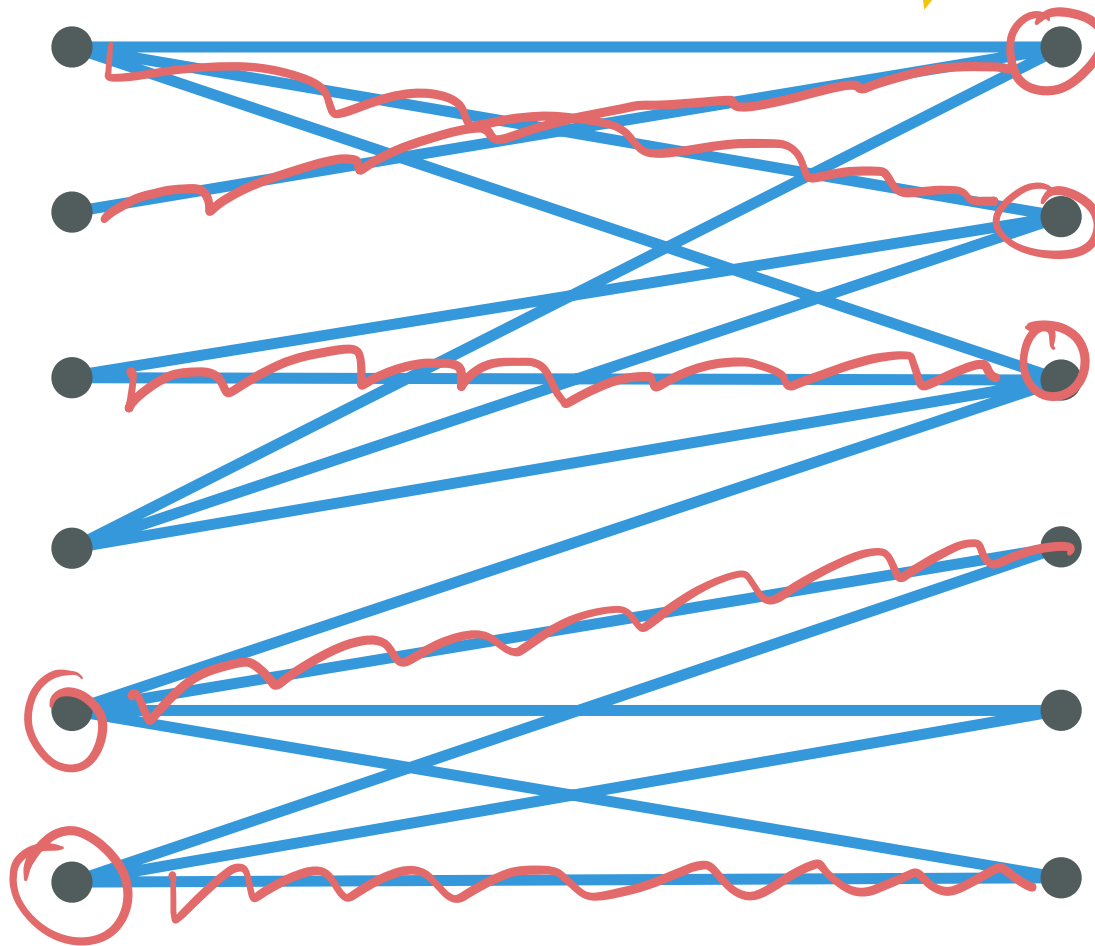
"Bipartite graph"



Goal: max set of edges w/ distinct endpoints  
"matching"

Bipartite  
Vertex  
Cover

"Bipartite graph"

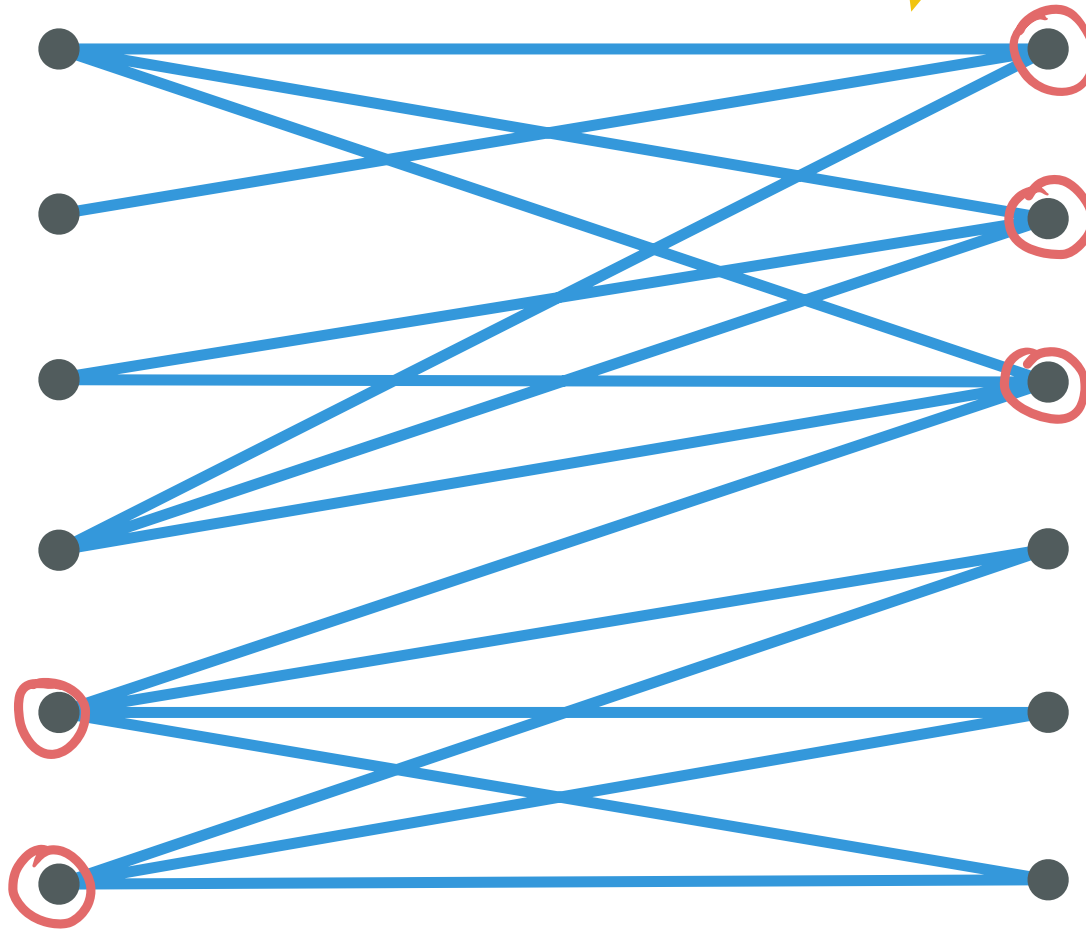


Goal: min set of vertices incident to all edges

"vertex cover"

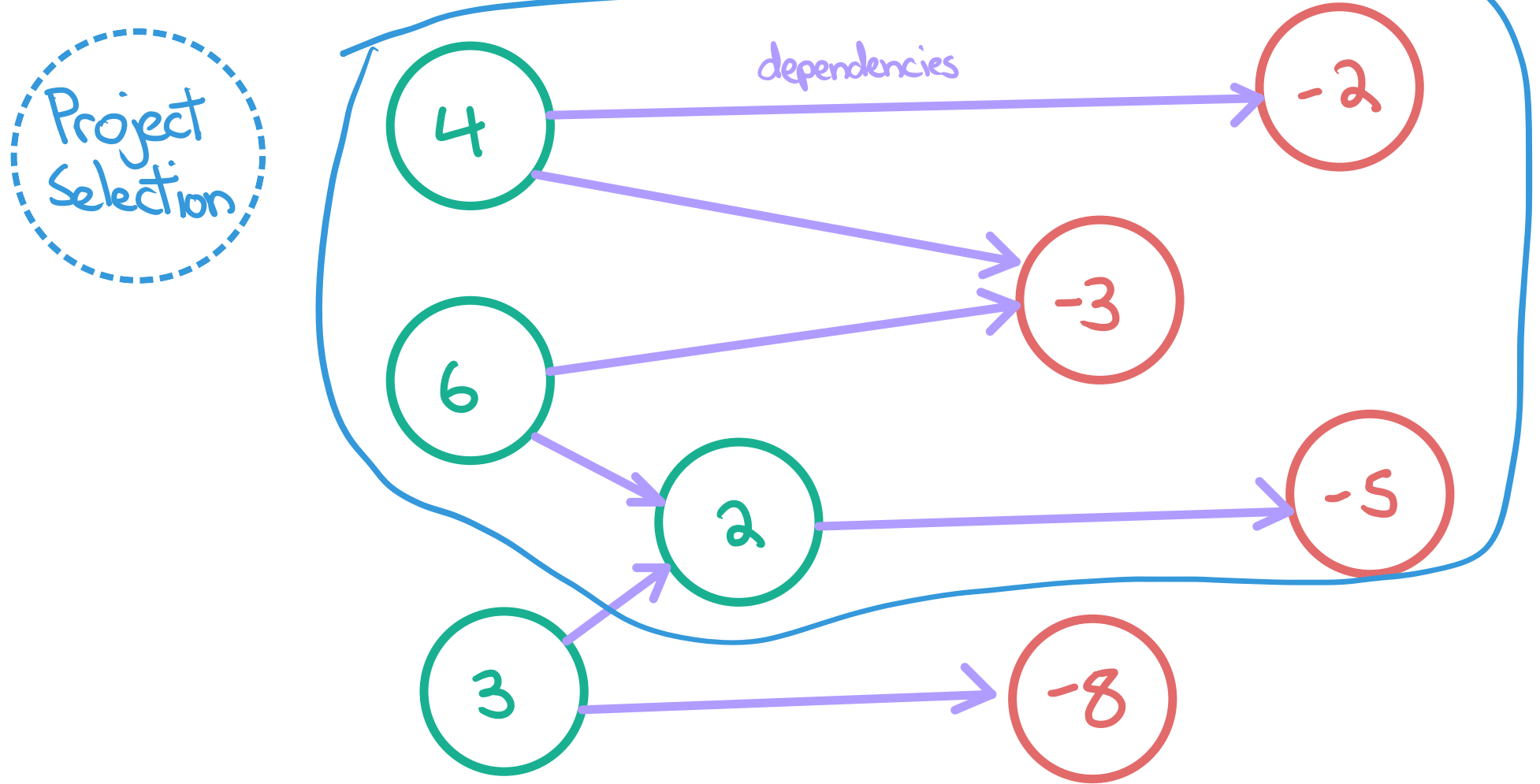
# Bipartite Vertex Cover

"Bipartite graph"



Goal: min set of vertices incident to all edges

"vertex cover"



Projects have net profits (can be  $< 0$  for costs) and dependencies

Goal: select projects (including dependencies) w/ max total profit

Playoffs  
Elimination



# Playoff Elimination

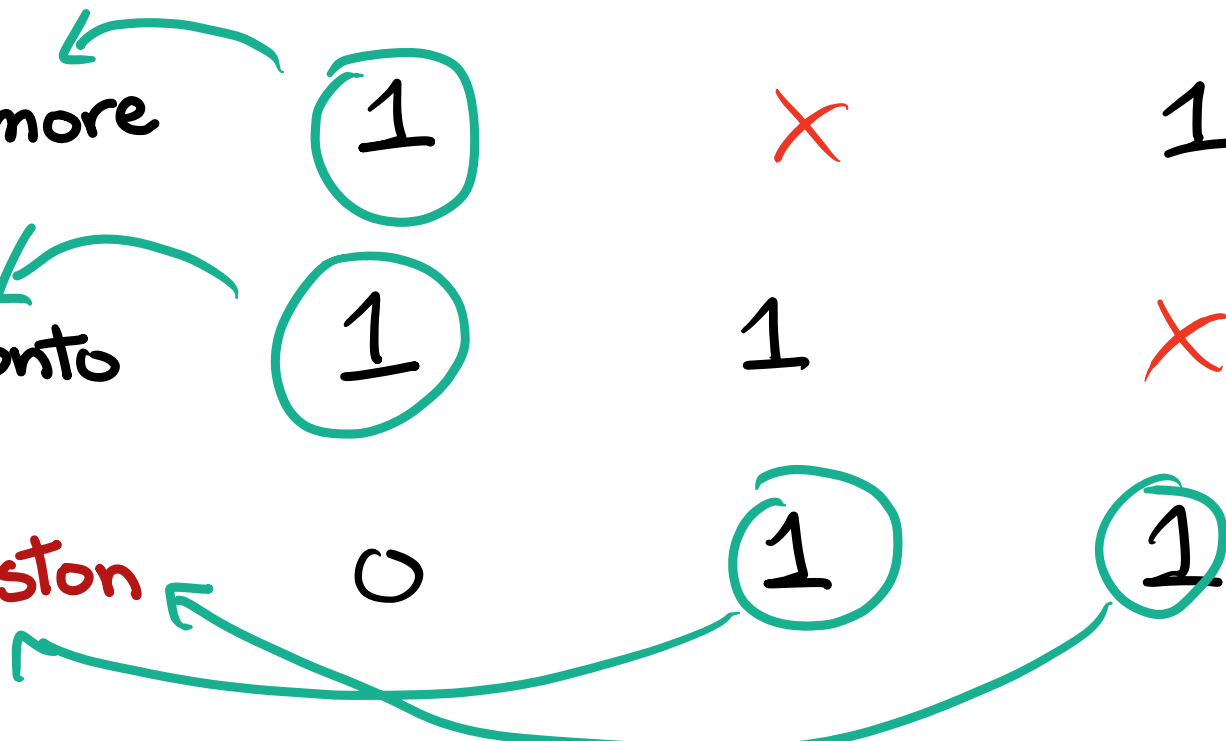


can Boston catch the Yankees?

| Team      | Wins | Games left |
|-----------|------|------------|
| New York  | 92   | 2          |
| Baltimore | 91   | 3          |
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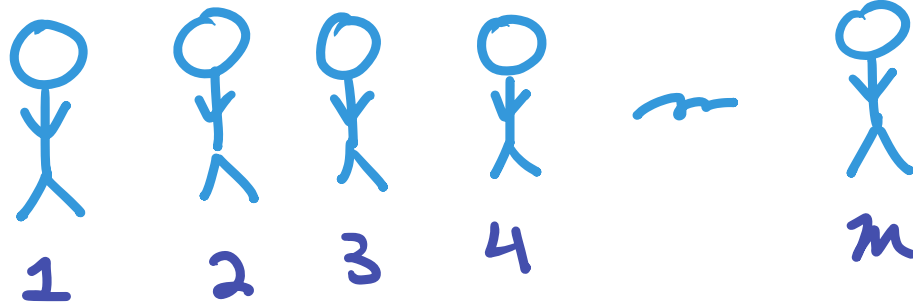
# Remaining schedule

| (wins)    | (92)     | (91)      | (91)    | (90)   |
|-----------|----------|-----------|---------|--------|
|           | New York | Baltimore | Toronto | Boston |
| New York  | X        | 1         | 1       | 0      |
| Baltimore | 1        | X         | 1       | 1      |
| Toronto   | 1        | 1         | X       | 1      |
| Boston    | 0        | 1         | 1       | X      |

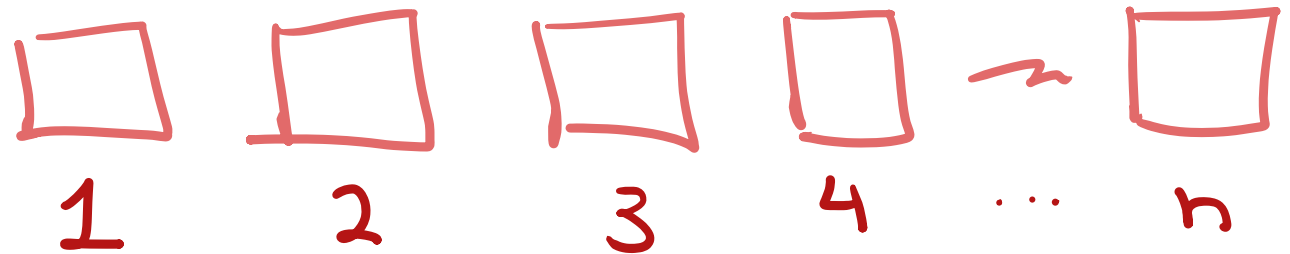


# Assignment Problems

$m$  individuals



$n$  jobs



goal: fill as many jobs as possible w/ individuals

the catch: not everyone is qualified for all jobs

# Assignment Problems

"Qualification matrix"

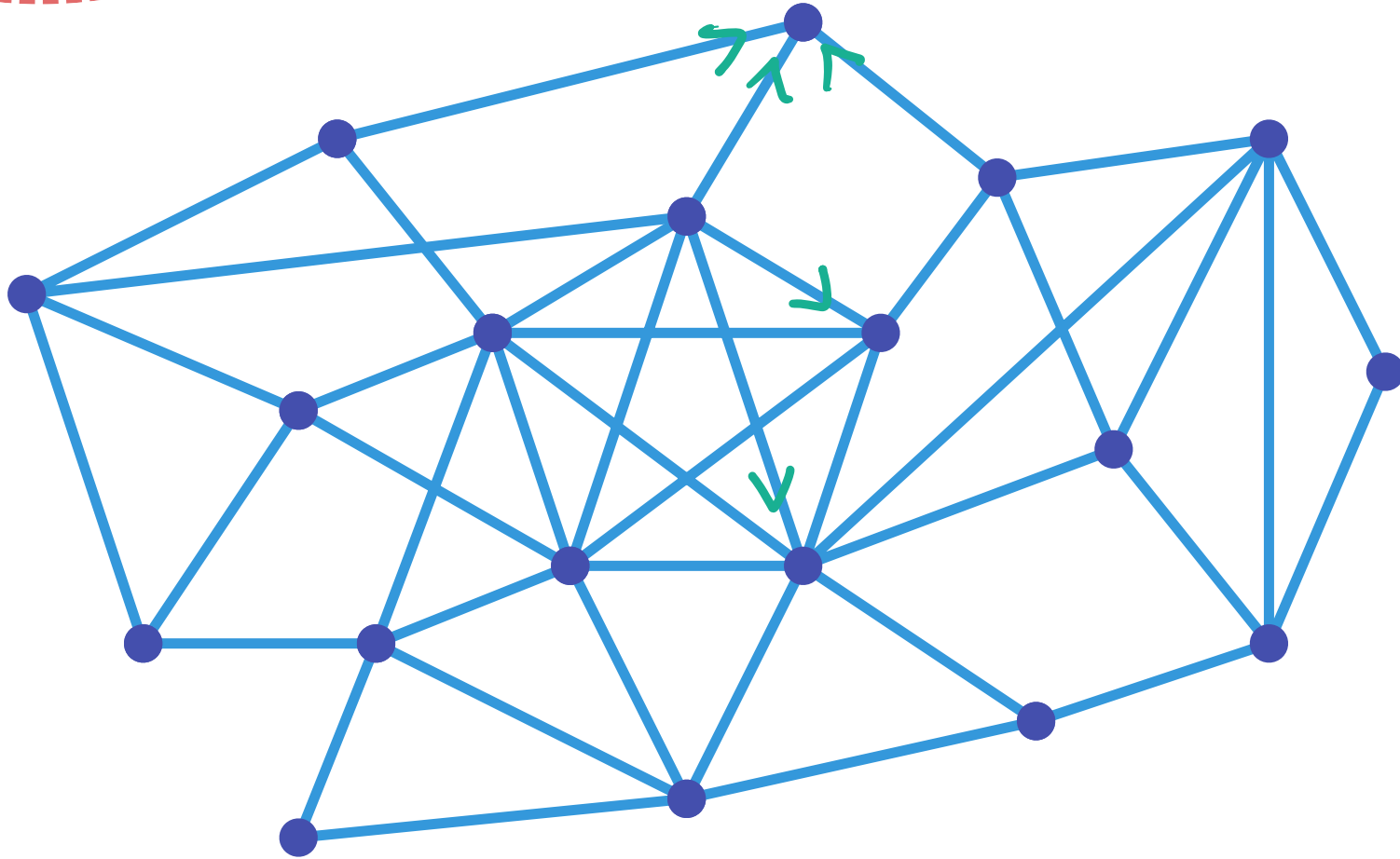
|                                                                                   | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
|-----------------------------------------------------------------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
|  | 1                        | 1                        | 1                        | 0                        |
|  | 0                        | 0                        | 1                        | 0                        |
|  | 0                        | 0                        | 0                        | 1                        |
|  | 0                        | 0                        | 0                        | 1                        |

"1" = qualified

"0" = not qualified

# Edge Orientation

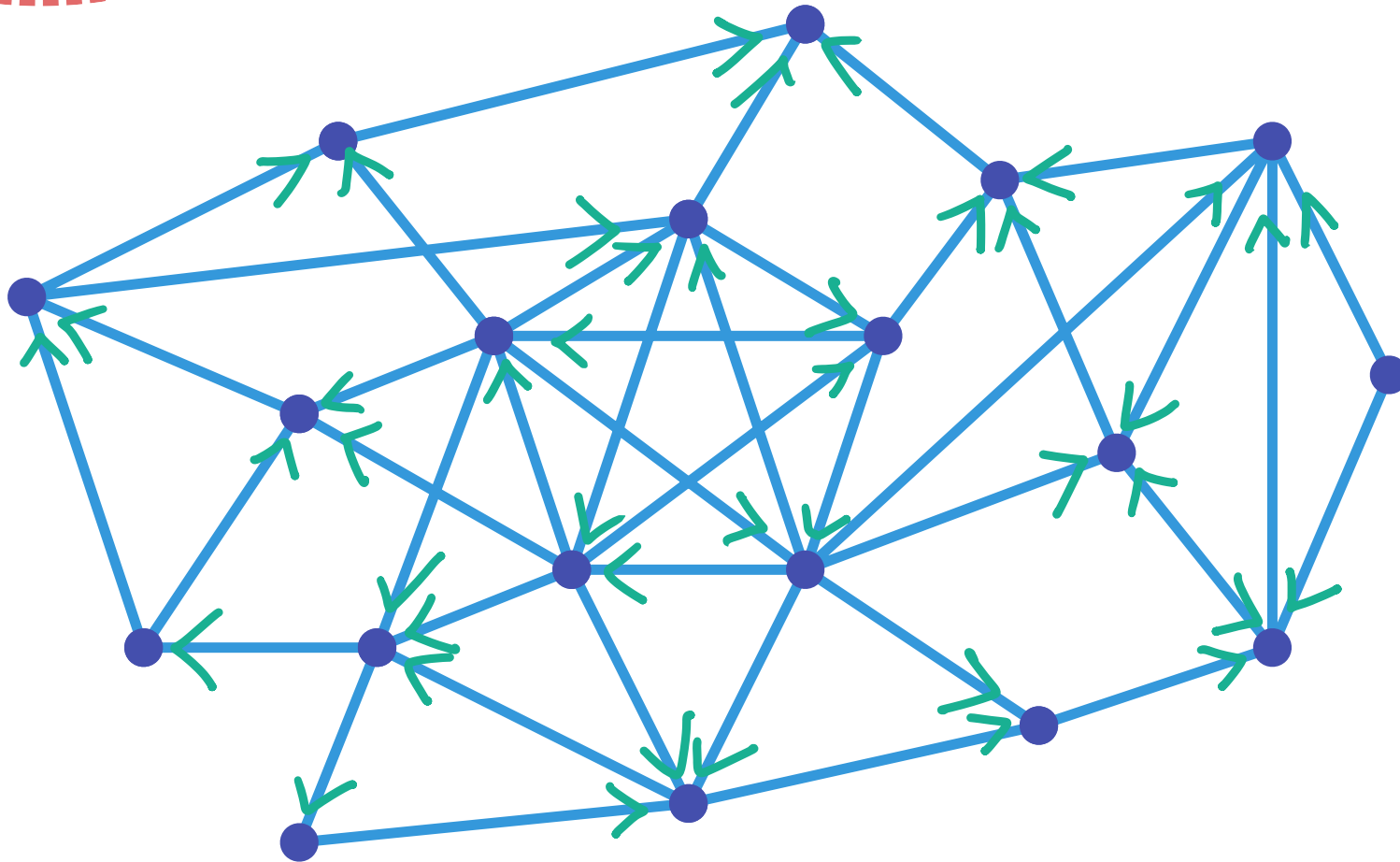
input: undirected graph



Goal: direct the edges to minimize the max in-degree

Edge  
Orientation

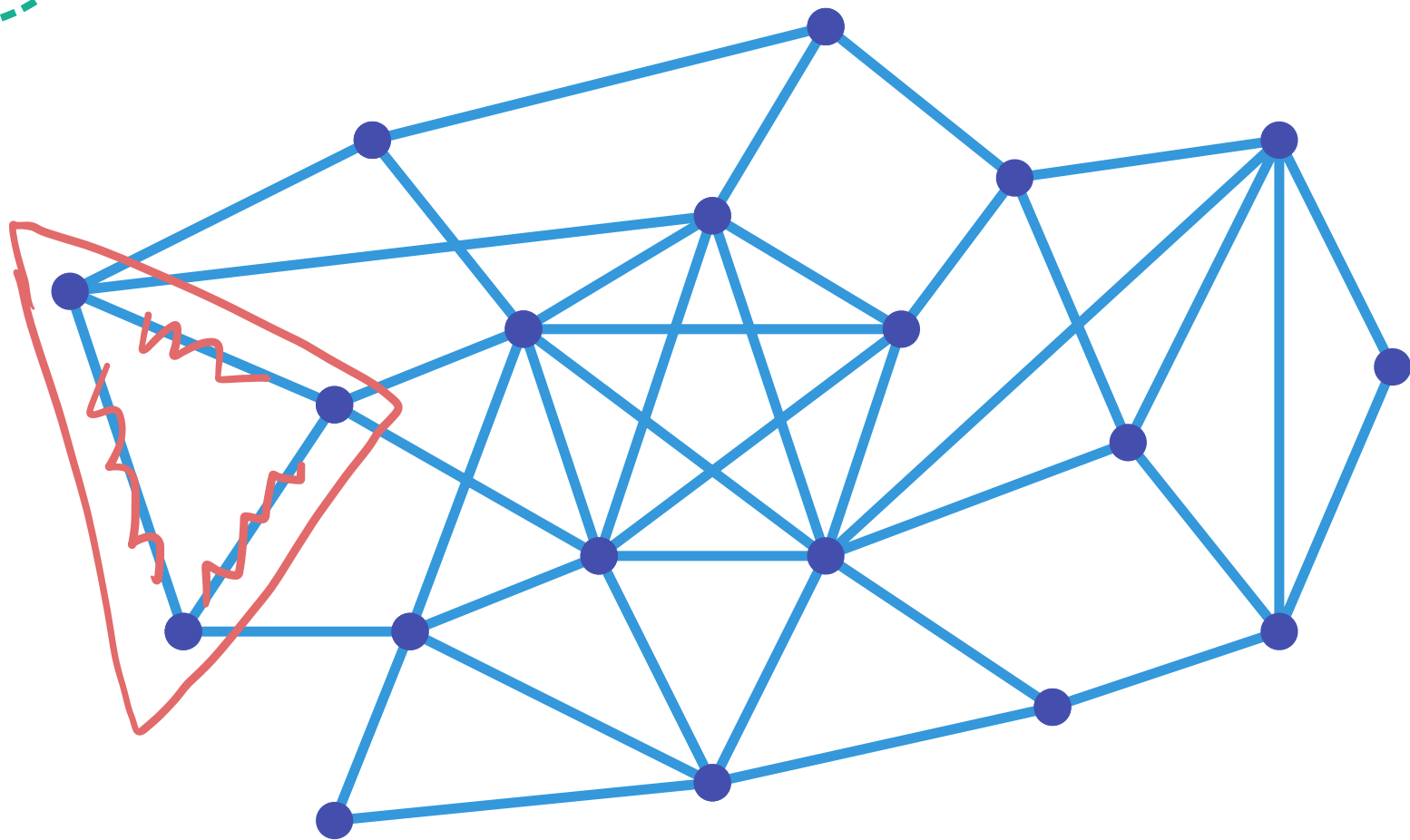
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Densest  
Subgraph

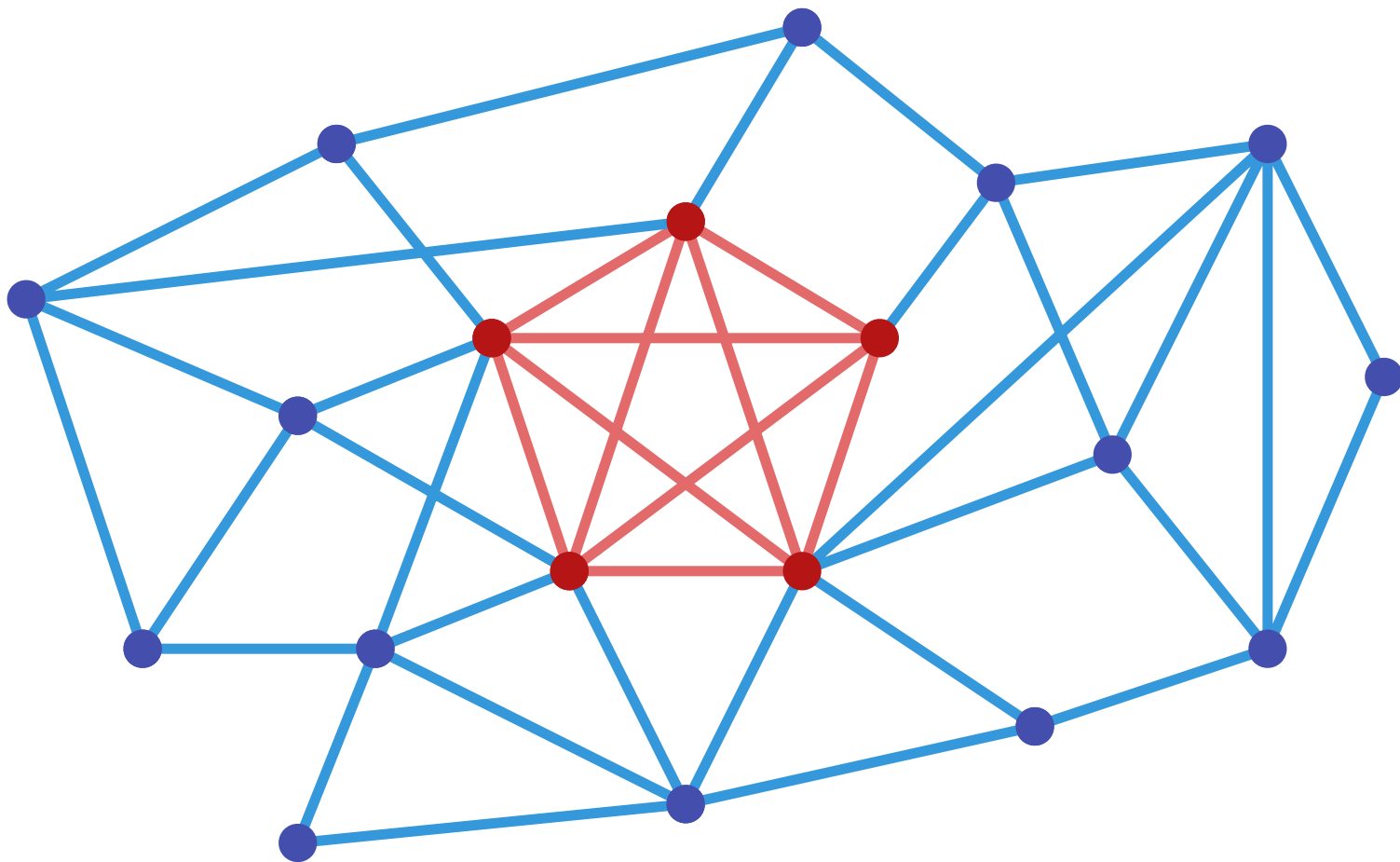
$$\text{"density"} = \frac{\# \text{ edges}}{\# \text{ vertices}}$$



Goal: compute densest subgraph

Densest  
Subgraph

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Goal: compute densest subgraph

# Applications of Flows + Cuts

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"only two algorithms"

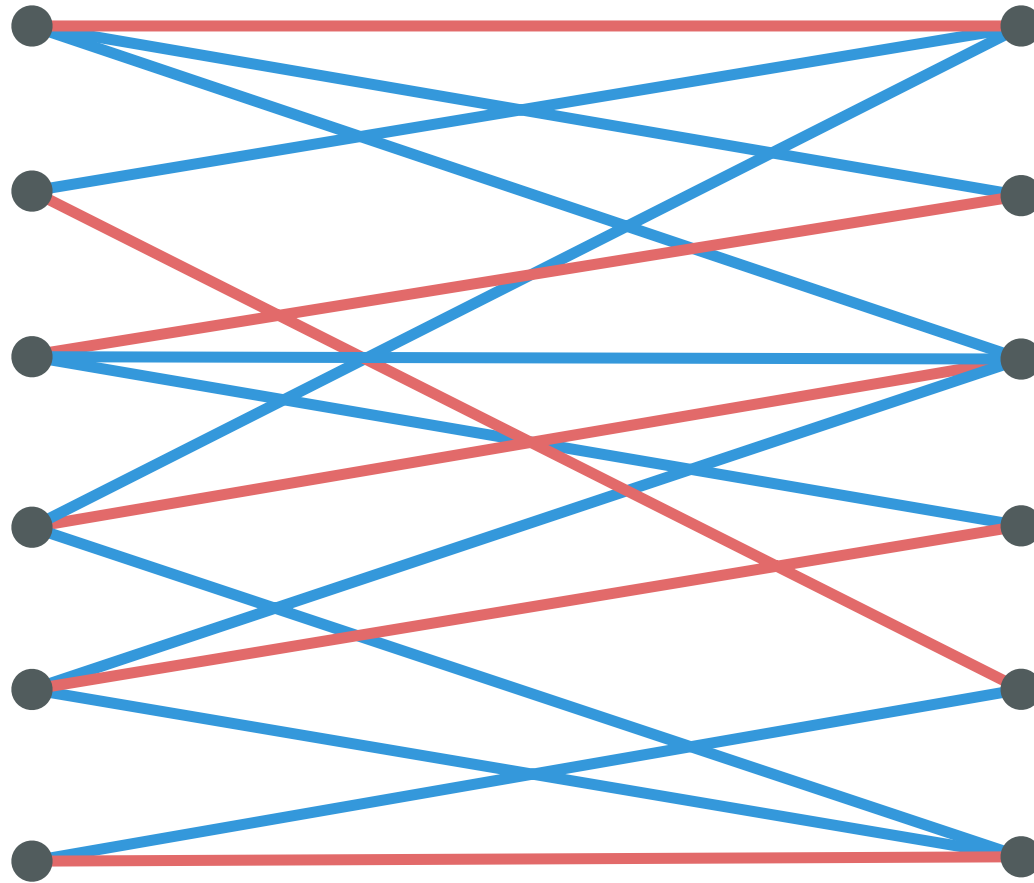
① identify subproblems

② change the input

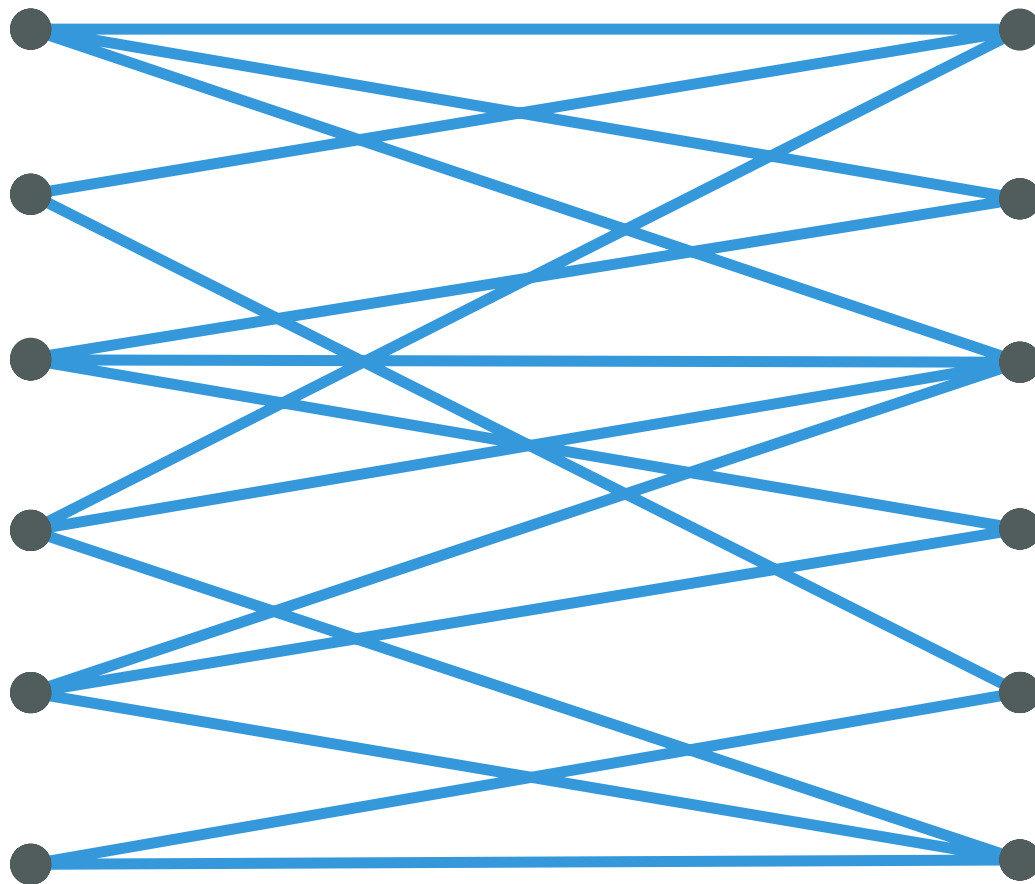


# Bipartite Matching

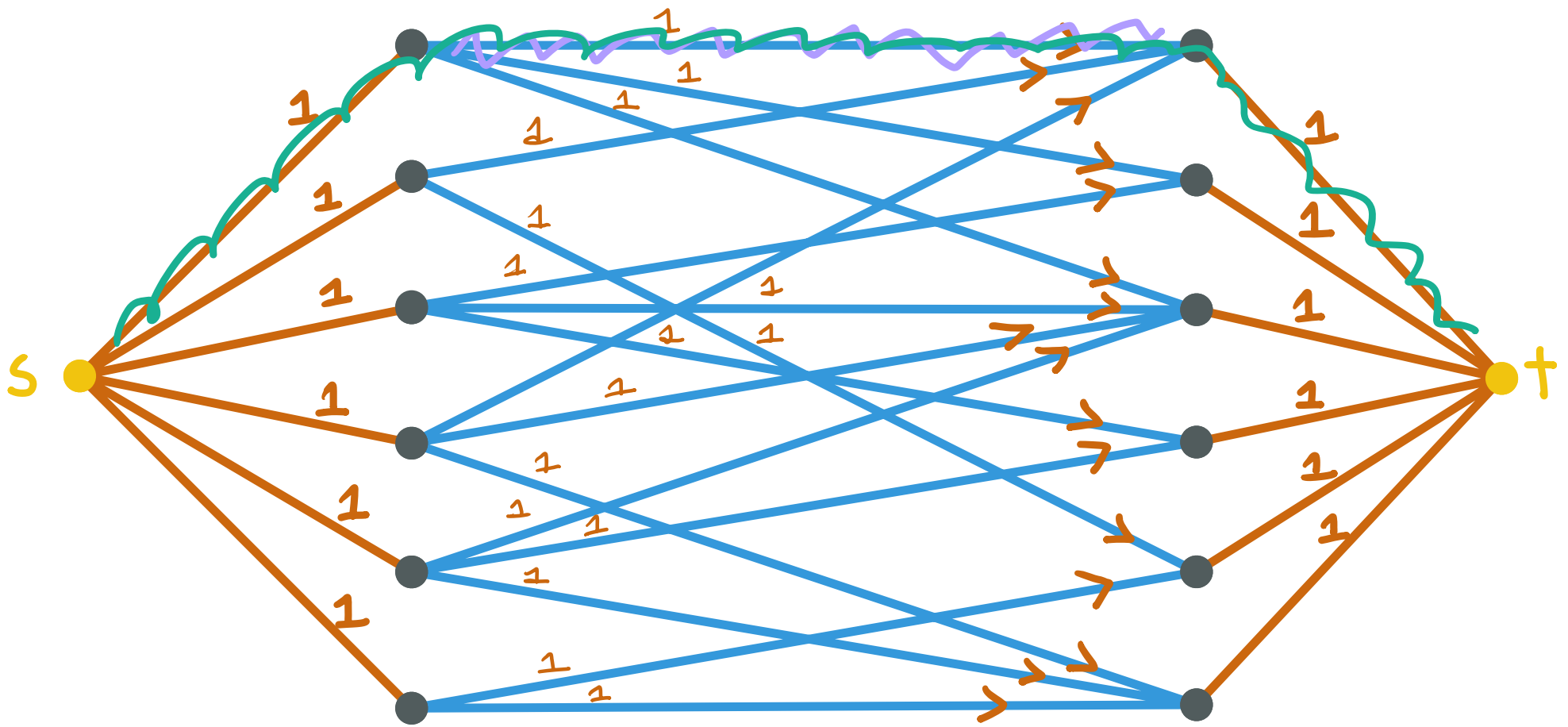
(bipartite graph)



Goal: max set of edges w/ distinct endpoints  
"matching"



(see lecture notes for detailed proof)



Matching  
w/  $k$  edges

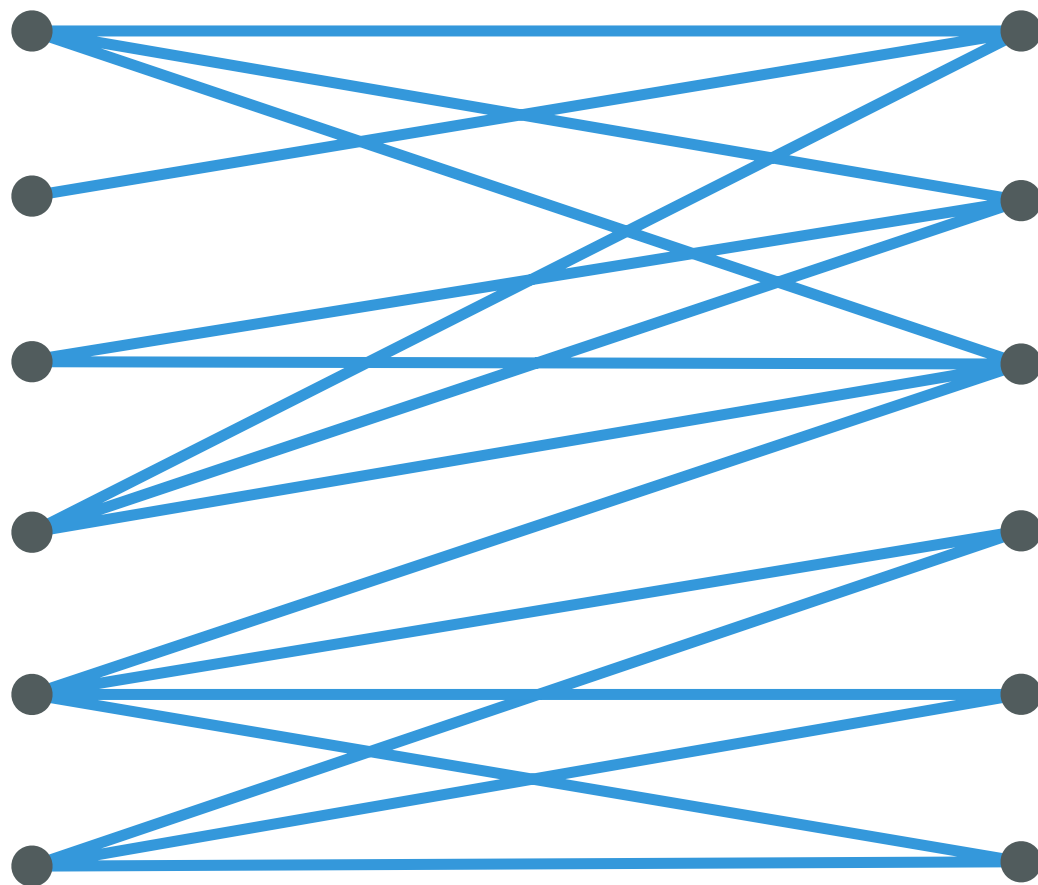


$k$  edge-disjoint  
 $(s, t)$ -paths

(see lecture notes for detailed proof)

Bipartite  
Vertex  
Cover

"Bipartite graph"

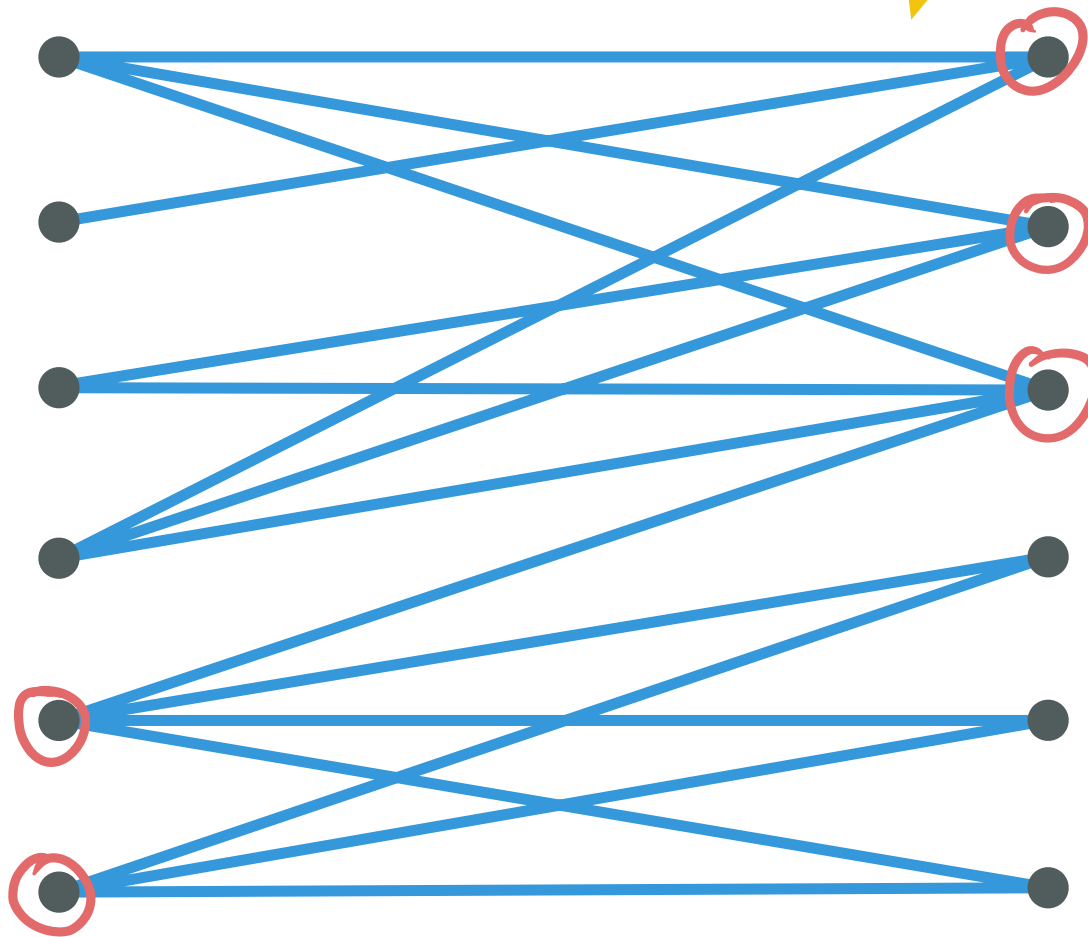


Goal: min set of vertices incident to all edges

"vertex cover"

Bipartite  
Vertex  
Cover

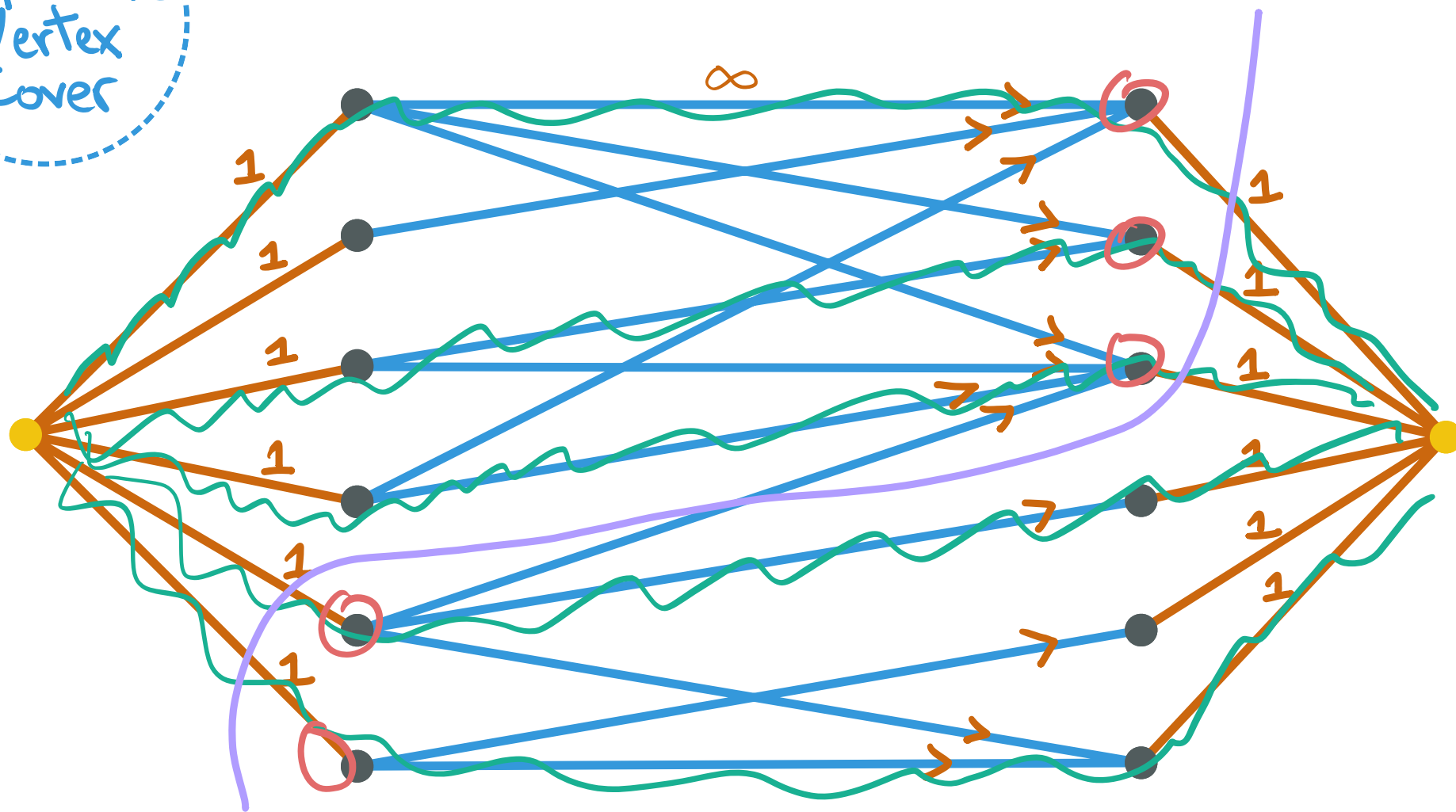
"Bipartite graph"



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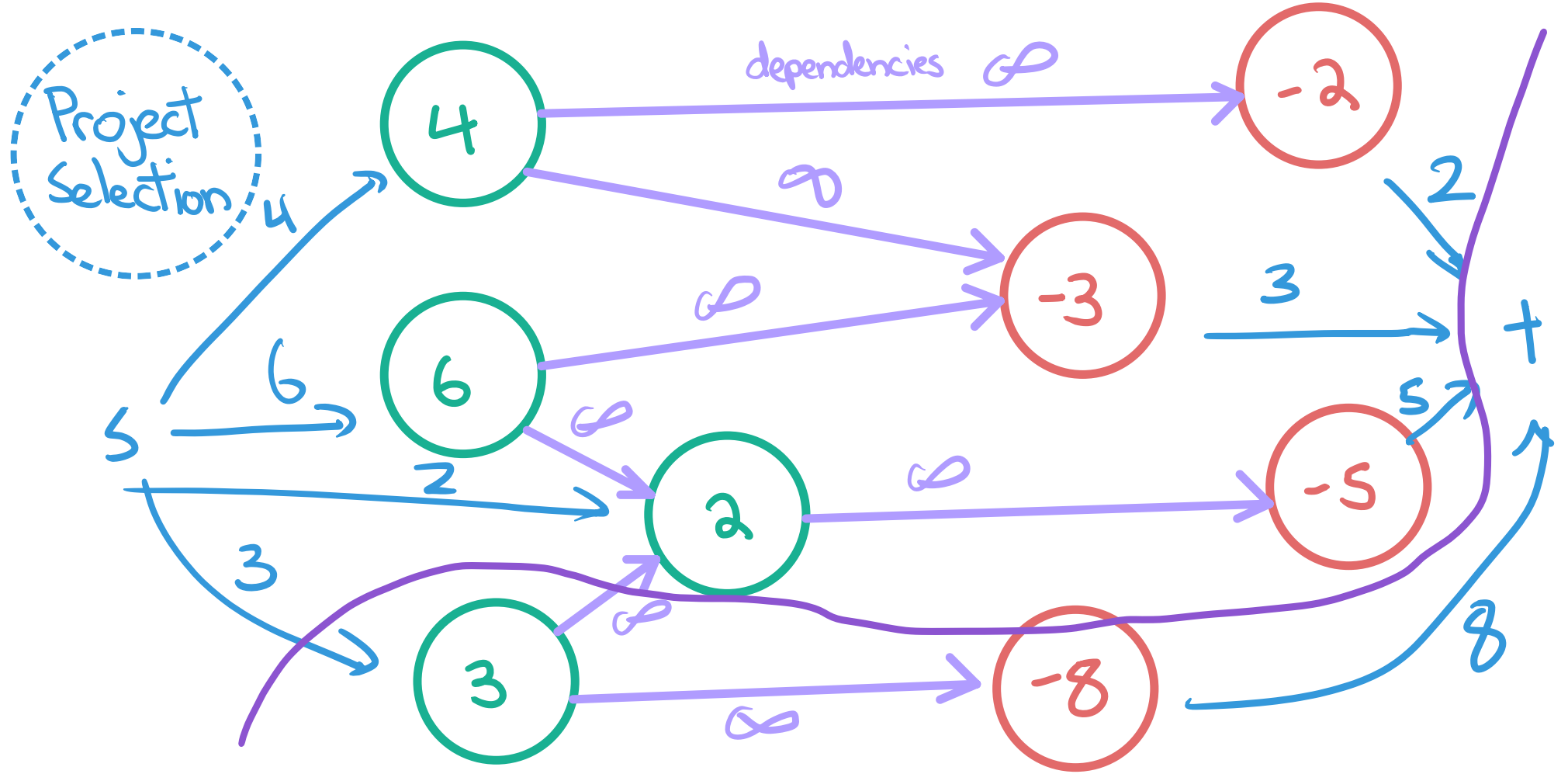
Bipartite  
Vertex  
Cover



$(s,t)$ -cut of  
size  $k$

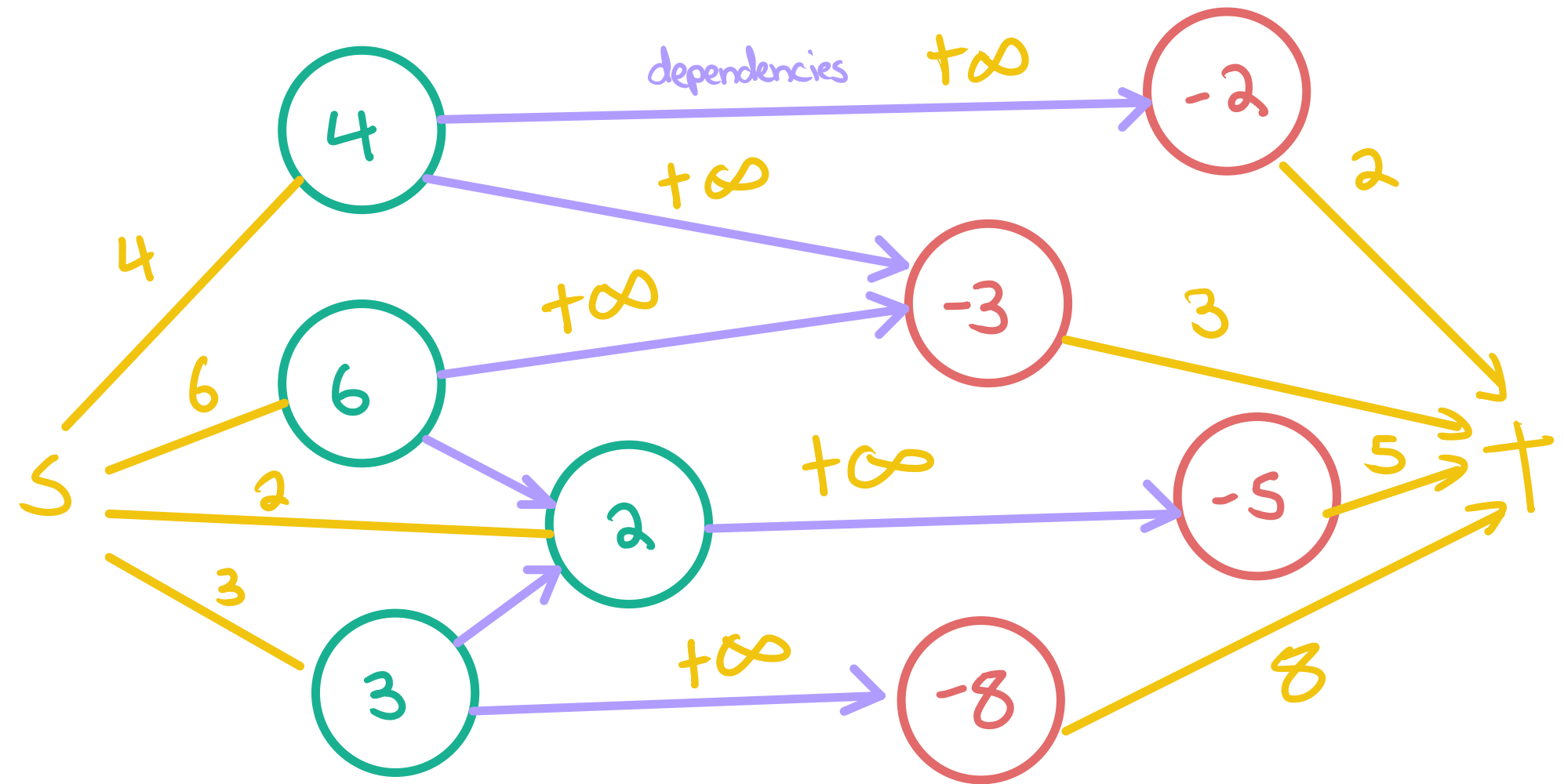


vertex cover  
of size  $k$

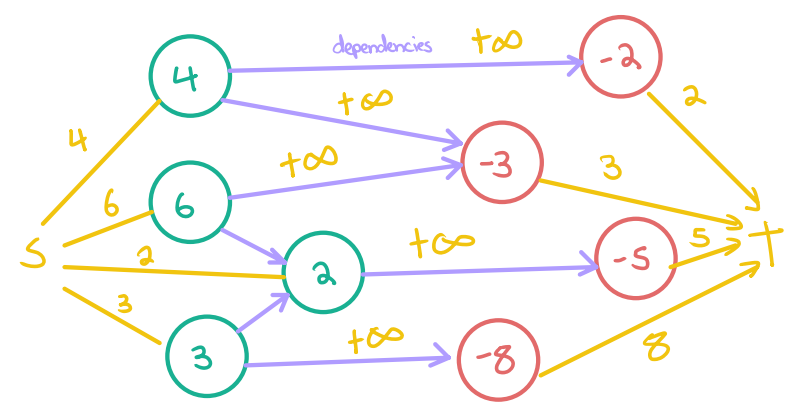


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claim: min-cut  $\Rightarrow$  best project selection



Playoffs  
Elimination



# Playoff Elimination



can Boston catch the Yankees?

| Team      | Wins | Games left |
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| (wins)    | (92)<br>New York | (91)<br>Baltimore | (91)<br>Toronto | (90)<br>Boston |
|-----------|------------------|-------------------|-----------------|----------------|
| New York  | X                | 1                 | 1               | 0              |
| Baltimore | 1                | X                 | 1               | 1              |
| Toronto   | 1                | 1                 | X               | 1              |
| Boston    | 0                | 1                 | 1               | X              |

New York vs Baltimore

New York vs Toronto

Baltimore vs Toronto

Baltimore vs Boston

Toronto vs Boston

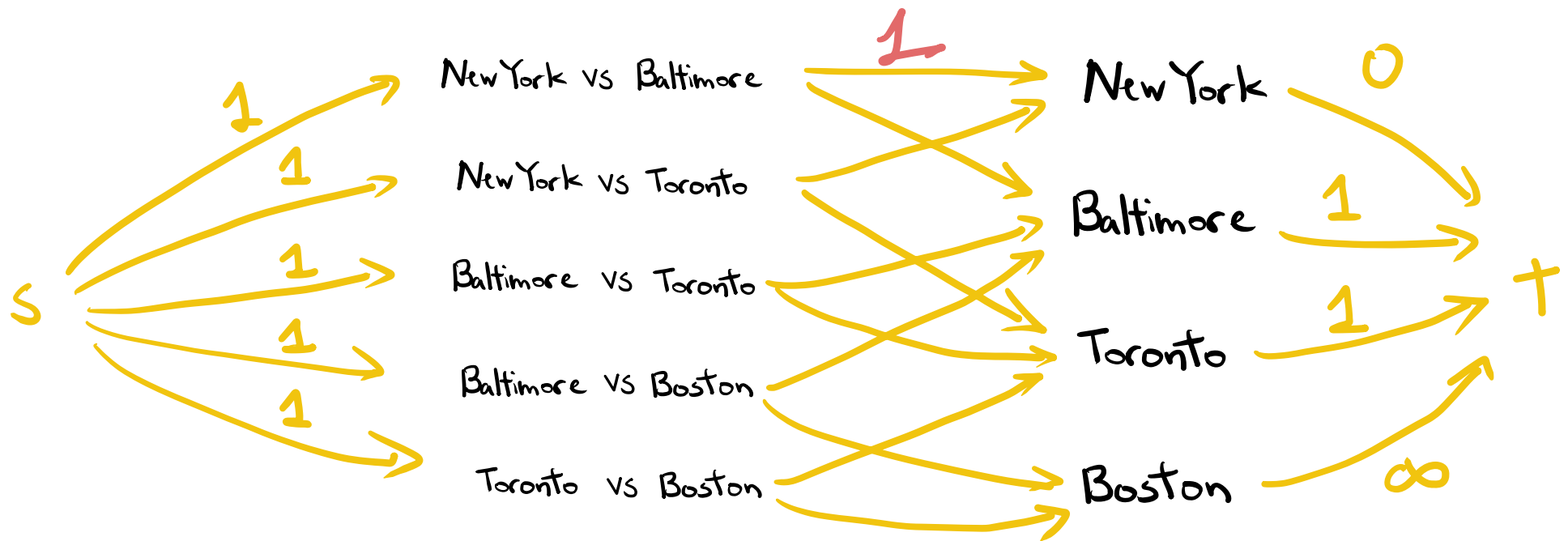
New York

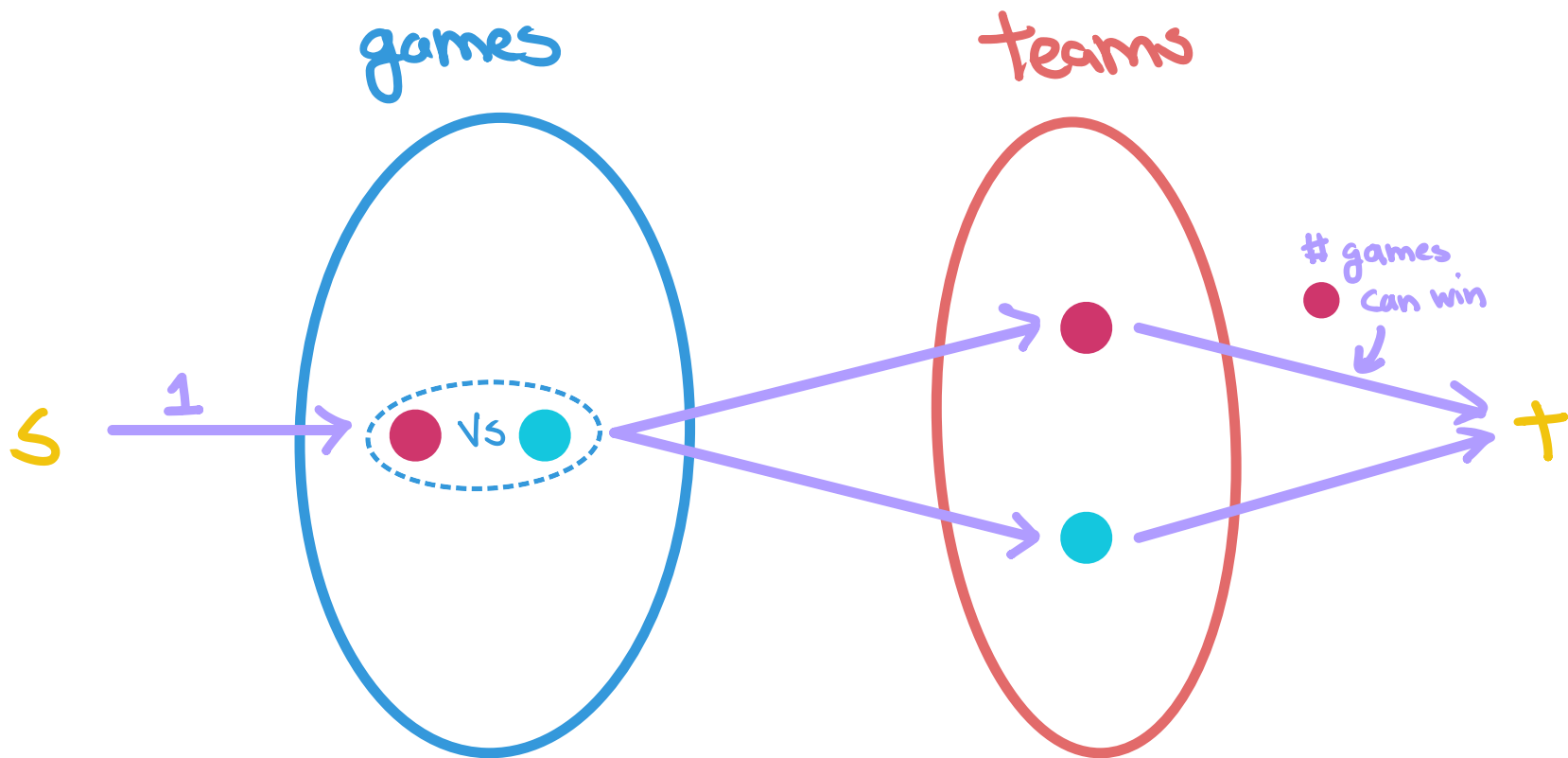
Baltimore

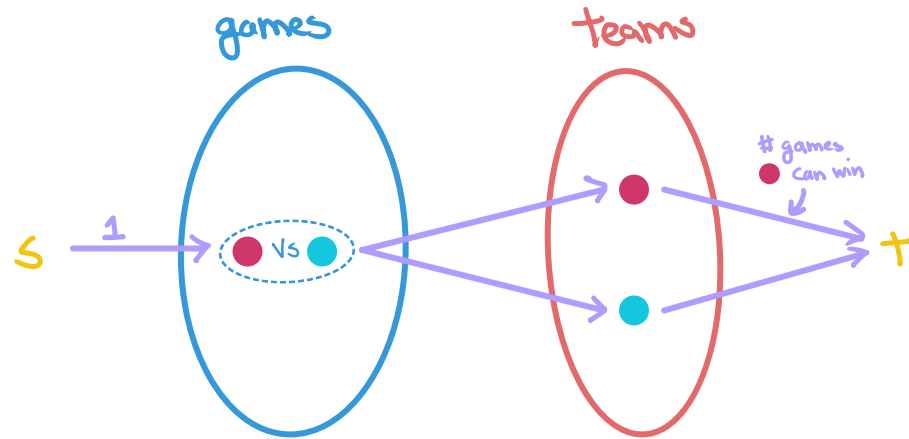
Toronto

Boston

| (wins)    | (92)<br>New York | (91)<br>Baltimore | (91)<br>Toronto | (90)<br>Boston |
|-----------|------------------|-------------------|-----------------|----------------|
| New York  | ×                | 1                 | 1               | 0              |
| Baltimore | 1                | ×                 | 1               | 1              |
| Toronto   | 1                | 1                 | ×               | 1              |
| Boston    | 0                | 1                 | 1               | ×              |

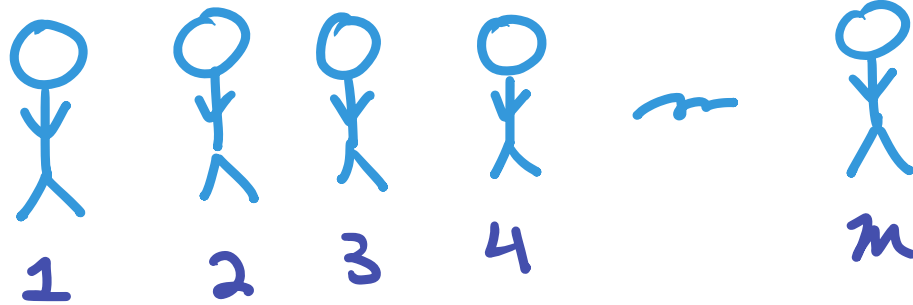




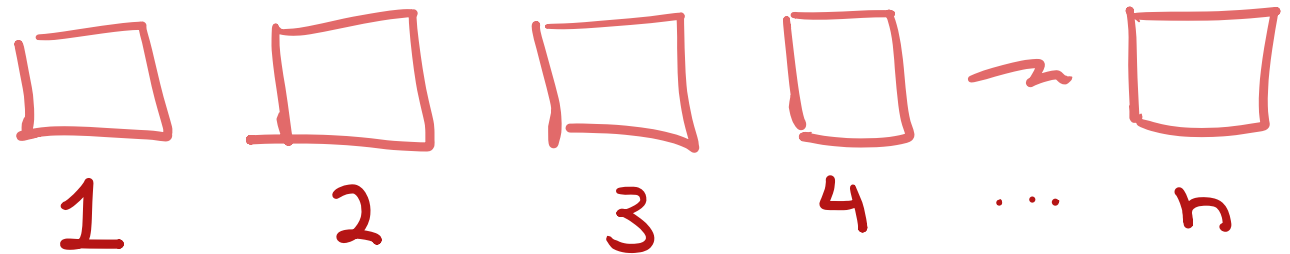


# Assignment Problems

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# Assignment Problems

"Qualification matrix"

|                                                                                   | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
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|  | 1                        | 1                        | 1                        | 0                        |
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|  | 0                        | 0                        | 0                        | 1                        |

"1" = qualified

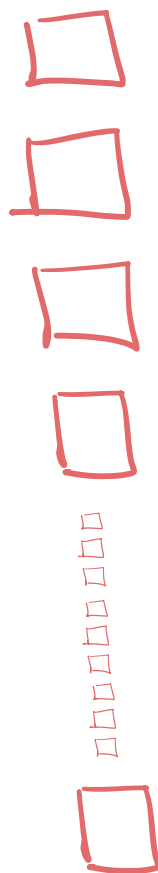
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# Assignment Problems

individuals



jobs



|                          | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
| <input type="checkbox"/> | 1                        | 1                        | 1                        | 0                        |
| <input type="checkbox"/> | 0                        | 0                        | 1                        | 0                        |
| <input type="checkbox"/> | 0                        | 0                        | 0                        | 1                        |
| <input type="checkbox"/> | 0                        | 0                        | 0                        | 1                        |

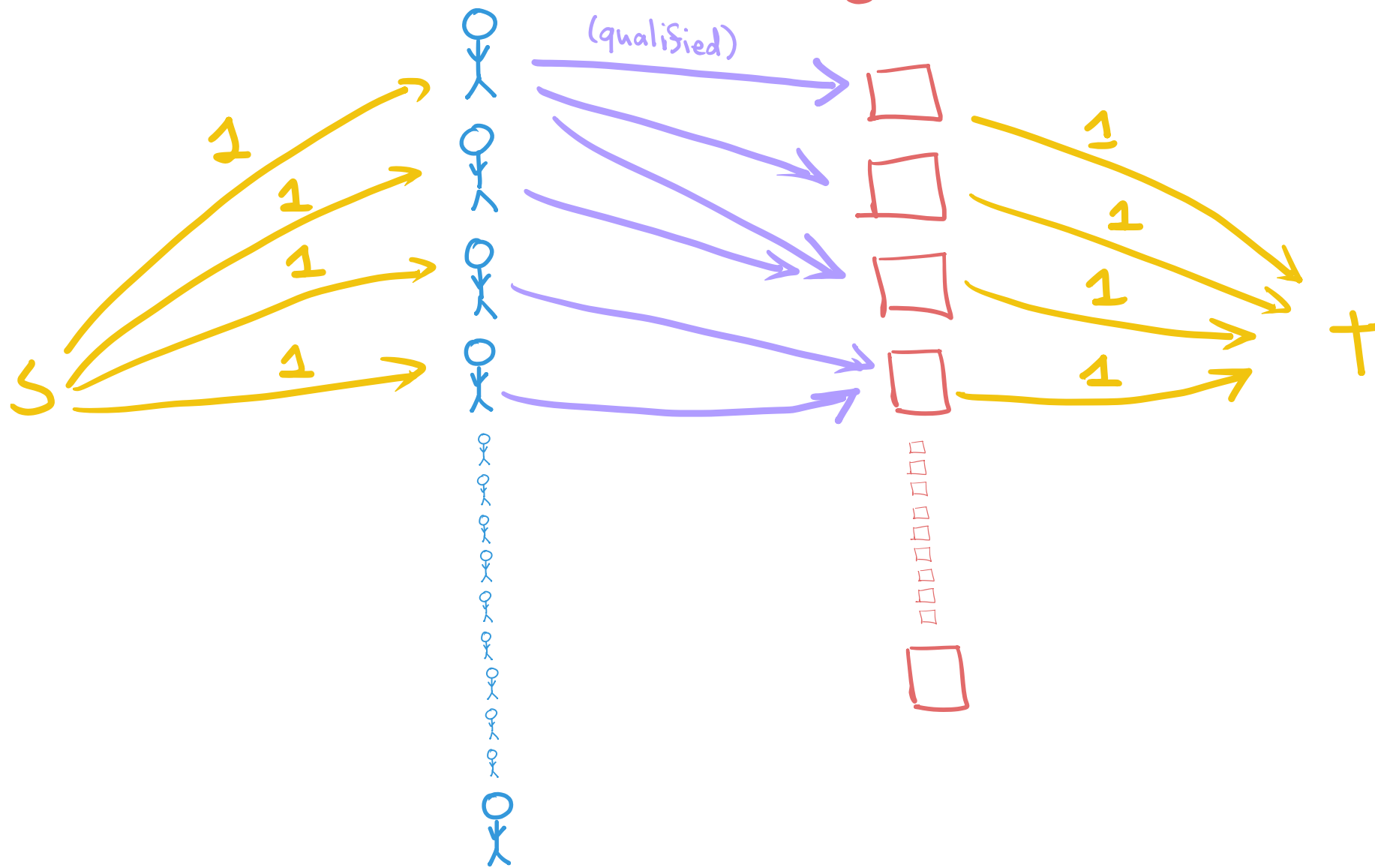
3

# Assignment Problems

|                          | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
| <input type="checkbox"/> | 1                        | 1                        | 1                        | 0                        |
| <input type="checkbox"/> | 0                        | 0                        | 1                        | 0                        |
| <input type="checkbox"/> | 0                        | 0                        | 0                        | 1                        |
| <input type="checkbox"/> | 0                        | 0                        | 0                        | 1                        |

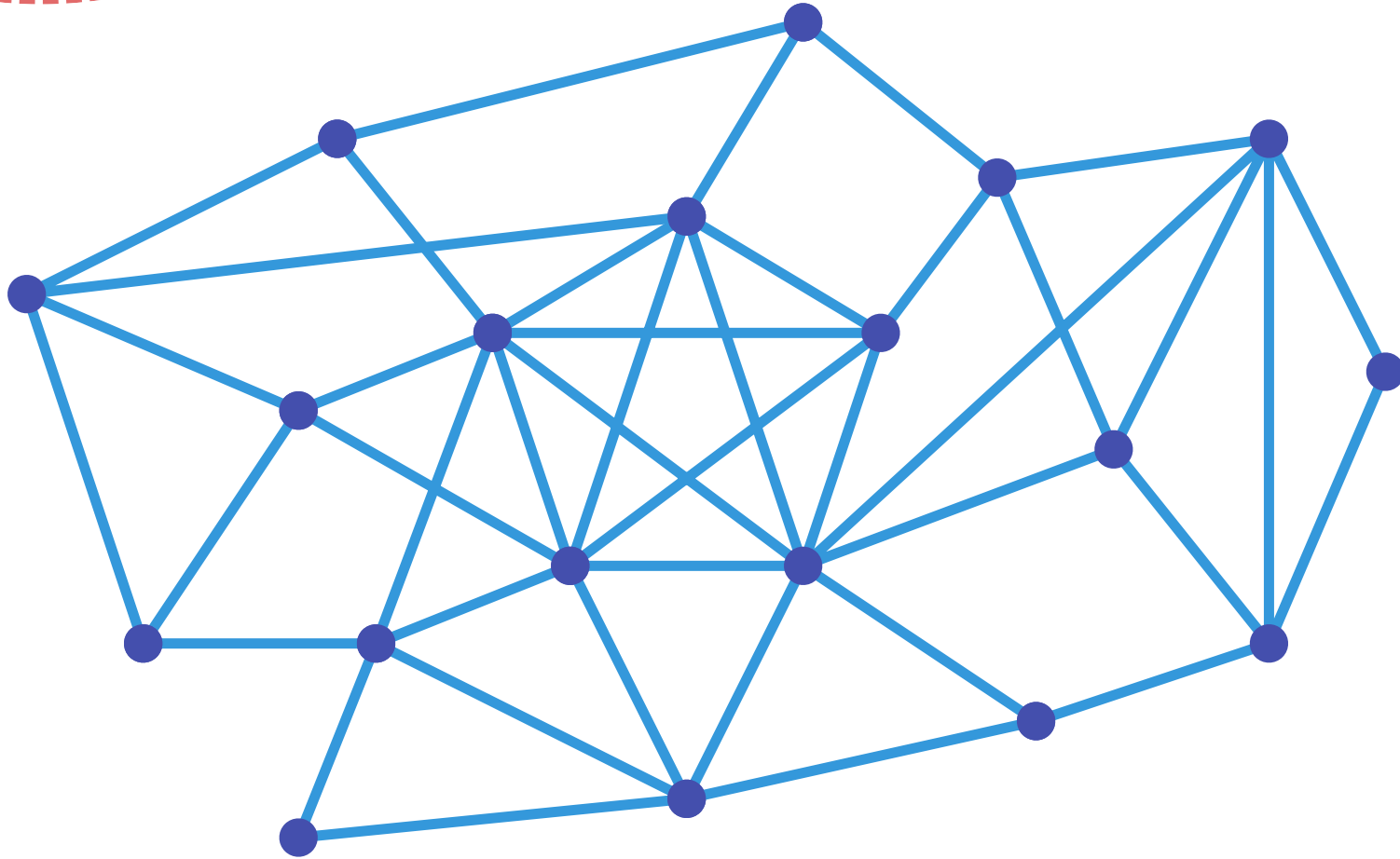
individuals

jobs



# Edge Orientation

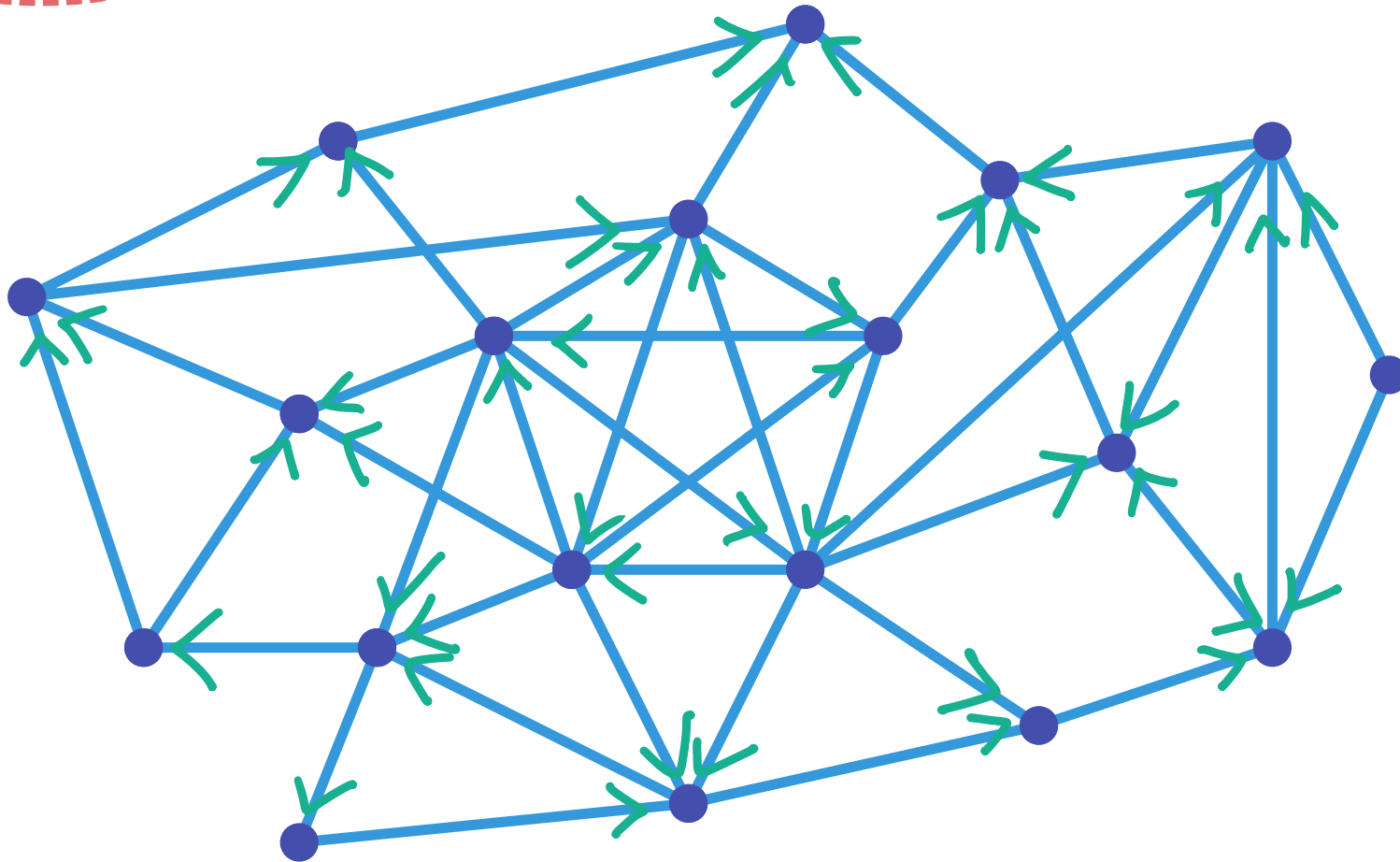
input: undirected graph



Goal: direct the edges to minimize the max density

Edge  
Orientation

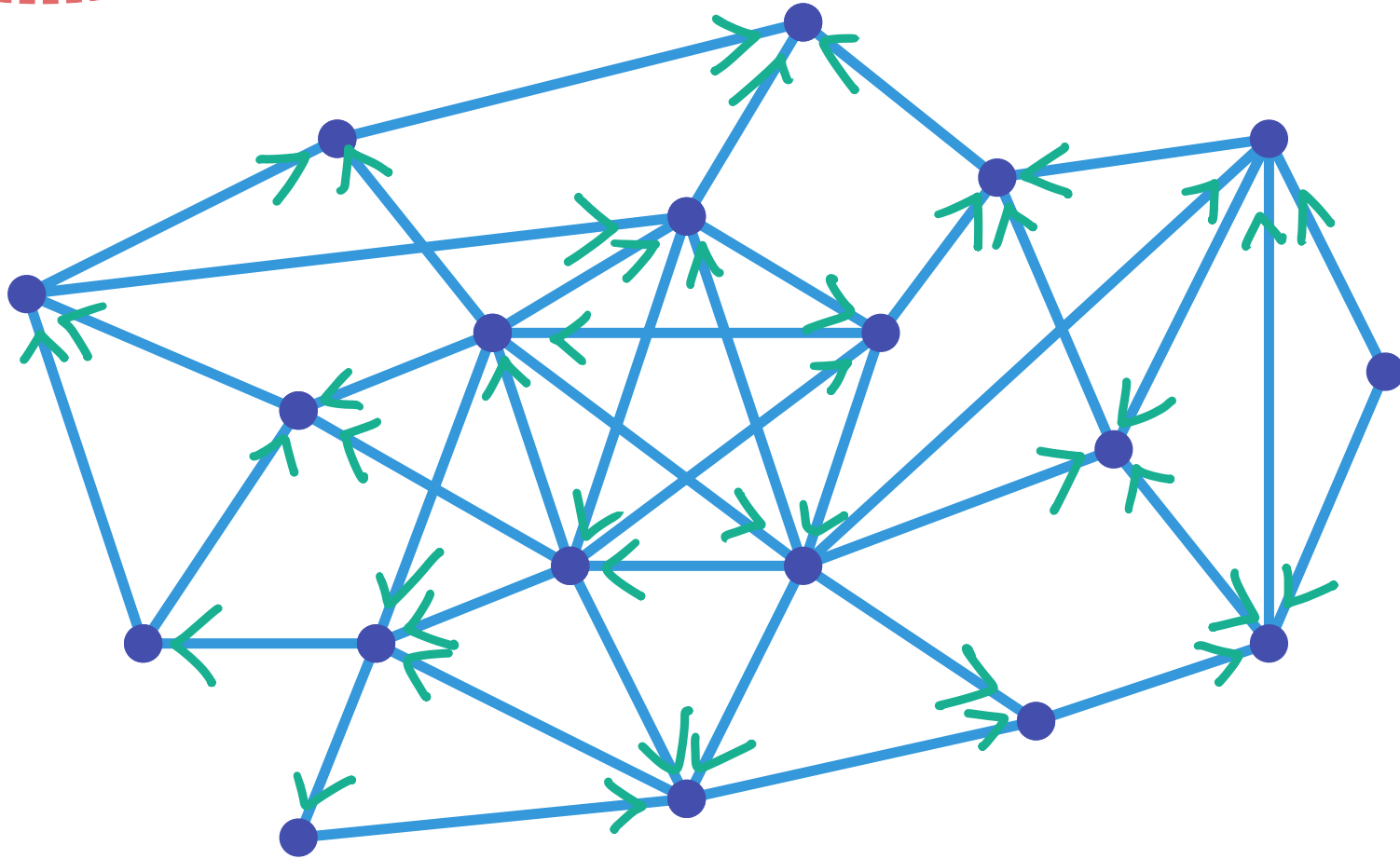
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Goal: direct the edges to minimize the max in-degree

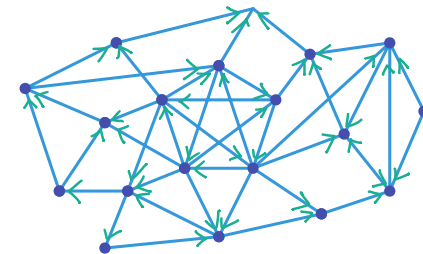
Edge  
Orientation

input: undirected graph



Decision version: given  $h > 0$ , is there an orientation w/  
 $\max \text{ in-degree} \leq h$ ?

# Edge Orientation

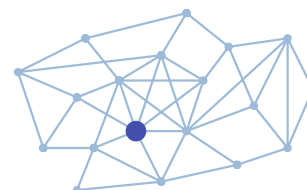
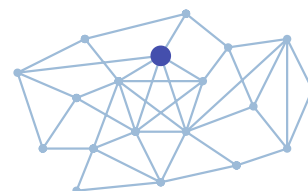
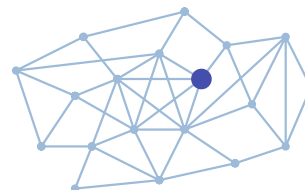
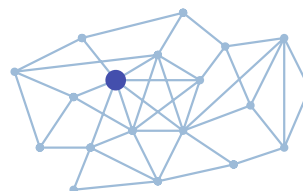
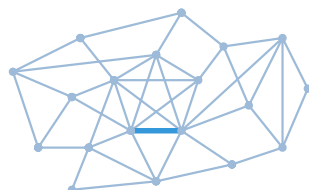


edges

vertices

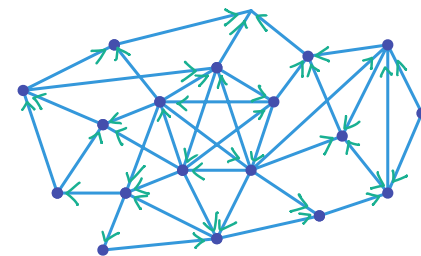
$h = \text{target in-degree}$

$\Sigma$



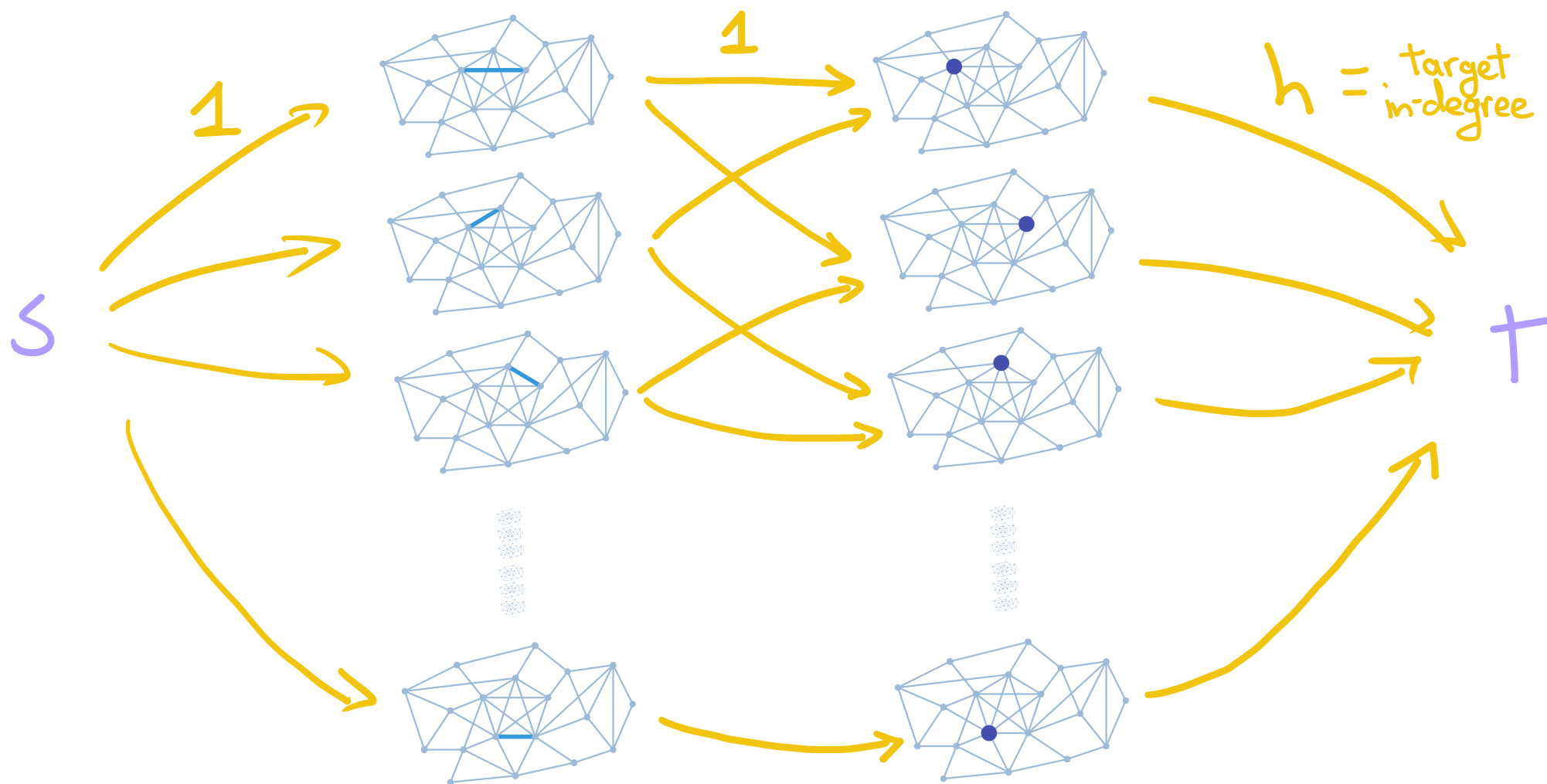
$+$

# Edge Orientation



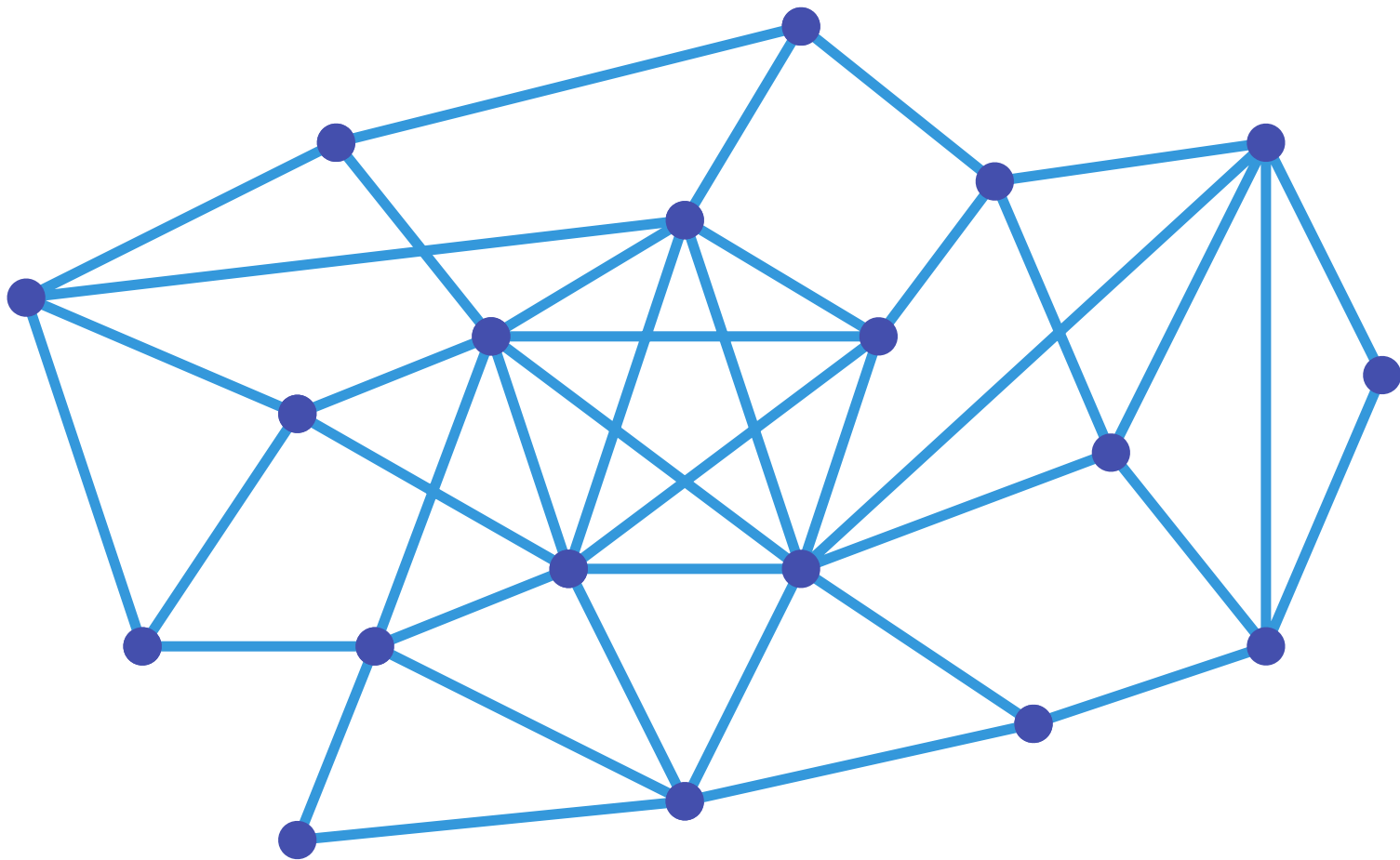
edges

vertices



Densest  
Subgraph

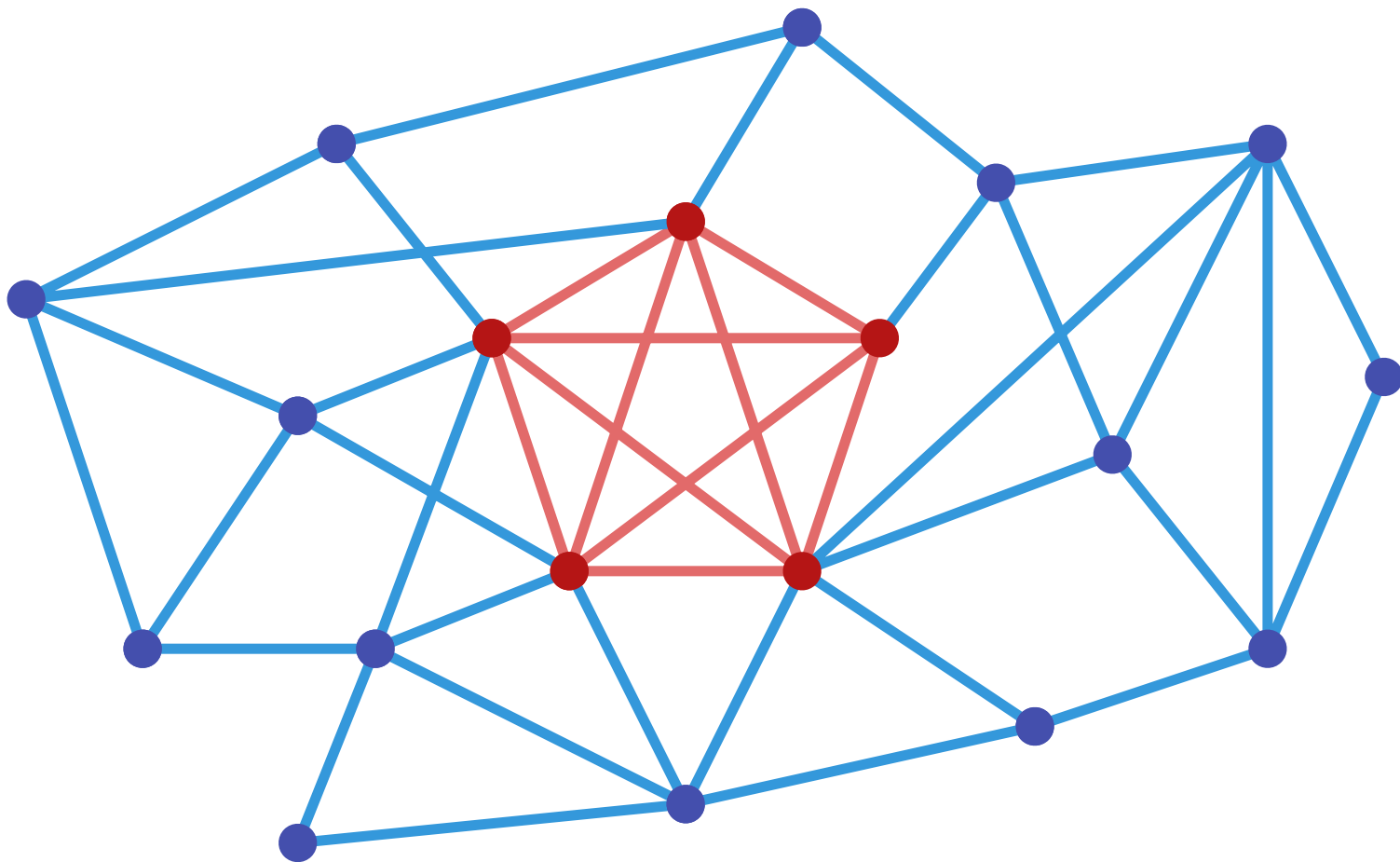
$$\text{"density"} = \frac{\# \text{ edges}}{\# \text{ vertices}}$$



Goal: compute densest subgraph

Densest  
Subgraph

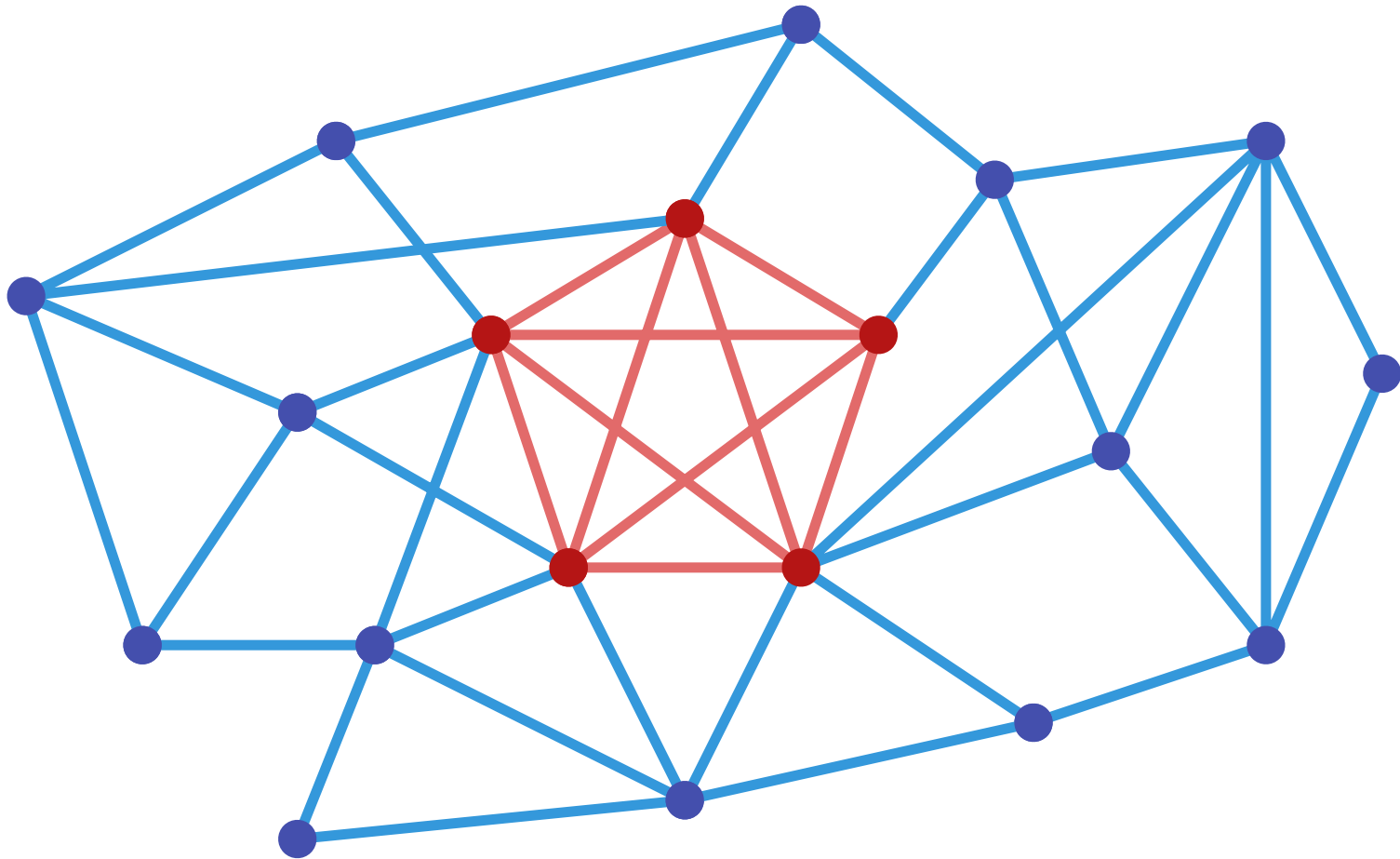
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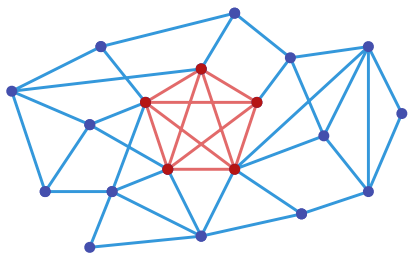
Densest  
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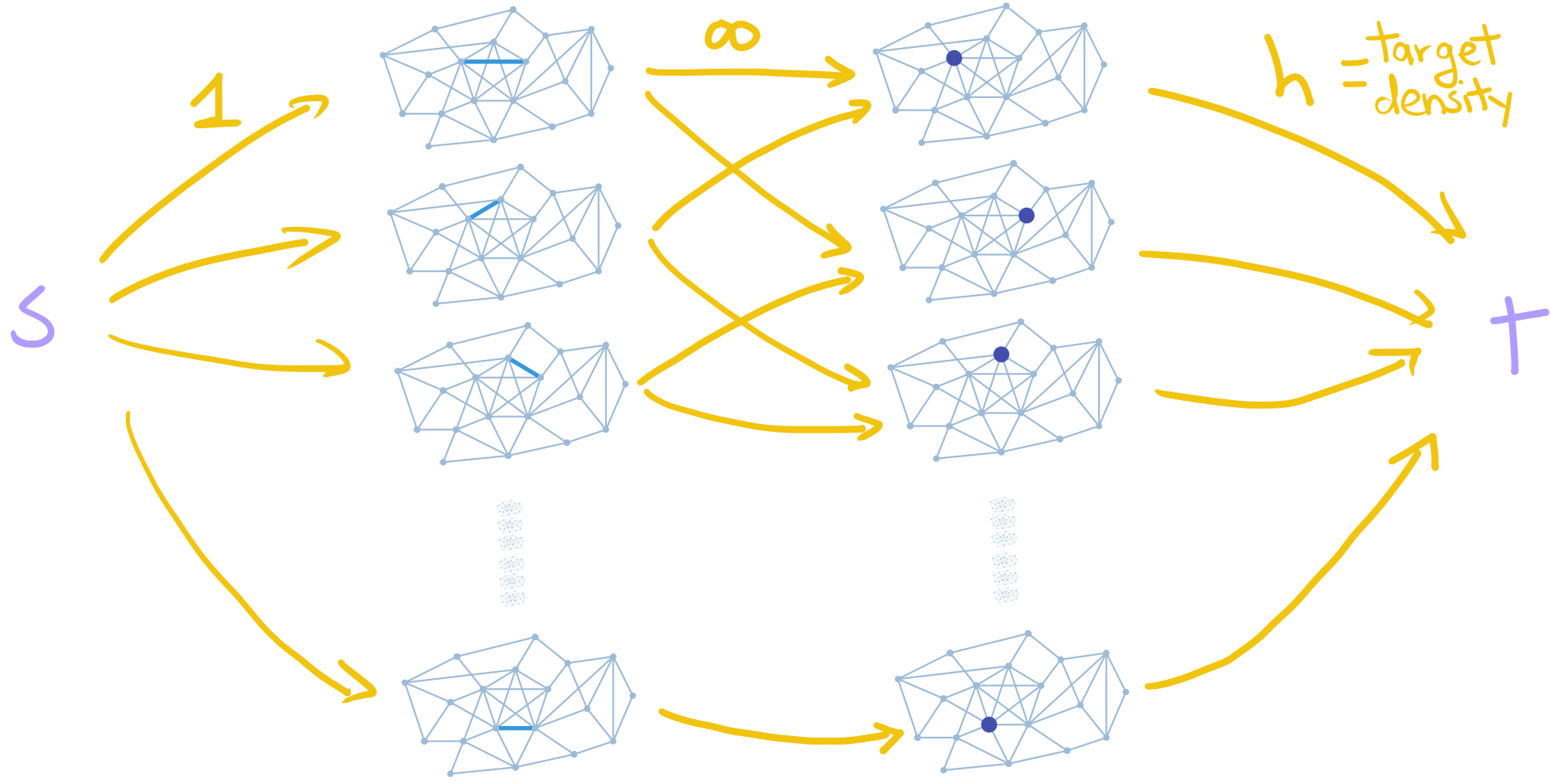
Decision version: Given  $h > 0$ , is there a subgraph w/  
density  $> h$ ?

Densest Subgraph

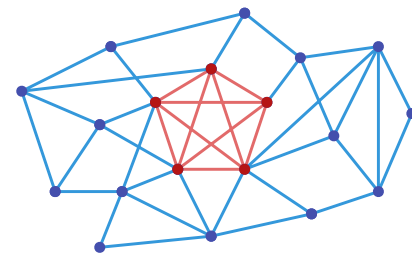
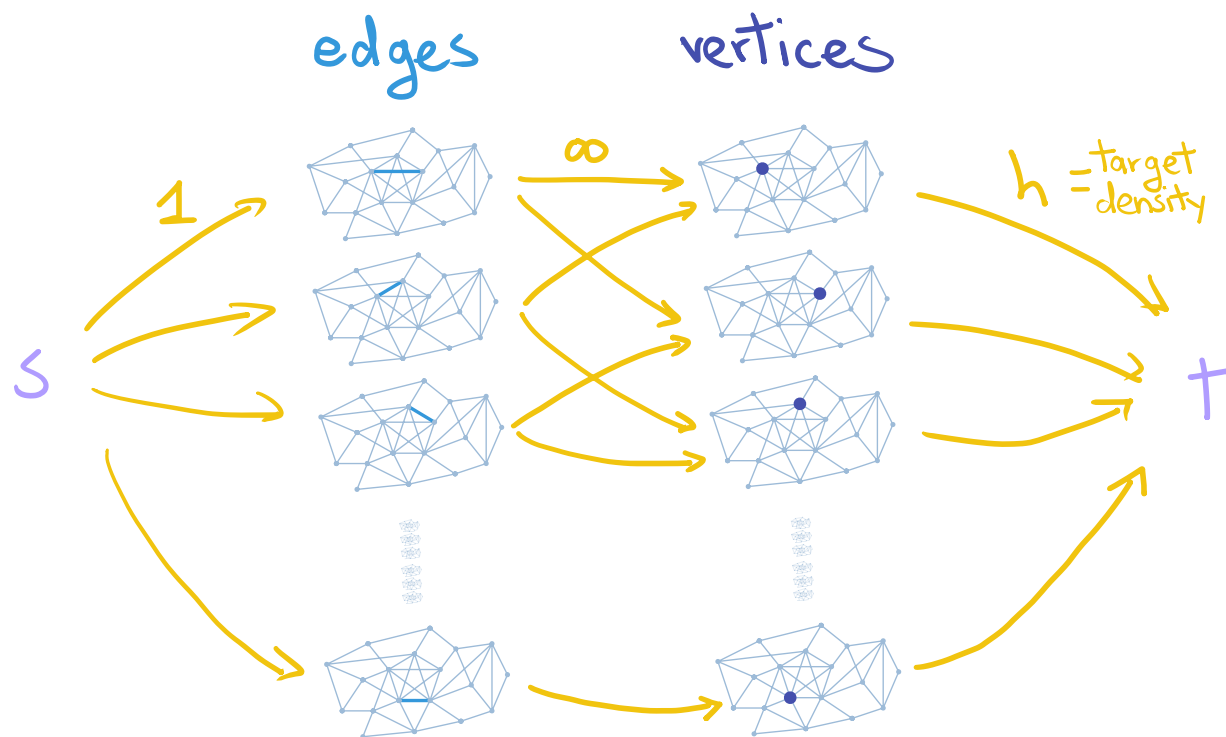


edges

vertices



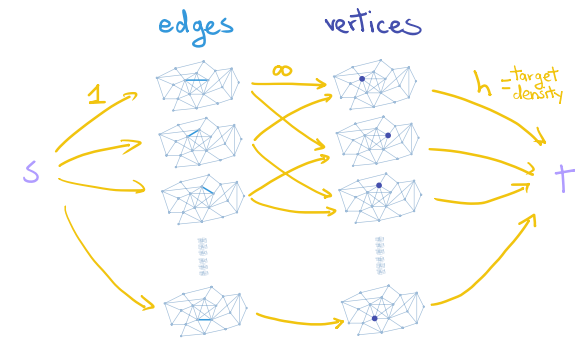
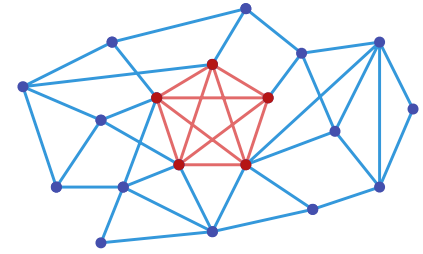
# Densest Subgraph



claim: if  $\text{max-flow} = m$ , then all subgraphs have density  $\leq h$

A subgraph of density  $> \lambda$  induces  $(s, t)$ -cut of size  $< m$

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A subgraph of density  $> \lambda$  induces  $(s,t)$ -cut of size  $< m$

